

# Tidying Up SSLUtils (#5040)

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# Original Motivation

Extend loading `ssl_multicert.config` for QUIC. (#5037)

# “Utils” could be anything

- SSLStats
- SSLDiags
- Wrappers of SSL library APIs
- Loading ssl\_multicert.config
  - building list of SSL\_CTX
  - handling knobs of ssl\_multicert.config
- Initializing SSL\_CTX  
( exposed by TS API )
- TLS Extensions Support
  - TLS Session Ticket/Cache
- Initializing SSL libraries
- Multiple OpenSSL Version support
- BoringSSL / LibreSSL support

...etc

# “Utils” could be anything

- `SSLStats`
- `SSLDiags`
- Wrappers of SSL library APIs
- Loading `ssl_multicert.config`
  - building list of `SSL_CTX`
  - handling knobs of `ssl_multicert.config`
    - `SSLMulticertConfigLoader` (#5032)
- Initializing `SSL_CTX`  
(exposed by TS API)
- TLS Extensions Support
  - ~~TLS Session Ticket/Cache~~
- Initializing SSL libraries
- Multiple OpenSSL Version support
- BoringSSL / LibreSSL support
- ...etc

# Minimum OpenSSL Version

- ATS 8.x requires OpenSSL 0.9.4+
  - OpenSSL 0.9.4 ( August 9, 1999 )
  - Support until Sep. 2020 (EOL of ATS 8.x)
- Discussed on ML ([dev@trafficserver.a.o](mailto:dev@trafficserver.a.o))
  - ATS 9.0.0 requires OpenSSL 1.0.2+
  - #5074 ( +64 -265 lines )
  - Drop CentOS 6 and Ubuntu 14.04 support

# Common Mistake #1

build/crypto.m4

```
AC_DEFUN([TS_CHECK_CRYPTO_OCSP], [  
    ...  
    AC_SUBST(use_tls_ocsp)  
])
```

include/tscore/ink\_config.h.in

```
#define TS_USE_TLS_OCSP @use_tls_ocsp@
```

include/tscore/ink\_config.h

```
#define TS_USE_TLS_OCSP 0
```

iocore/net/SSLUtils.cc

```
#ifdef TS_USE_TLS_OCSP  
    ...  
#else  
    ...  
#endif /* TS_USE_TLS_OCSP */
```

# Common Mistake #1

build/crypto.m4

```
AC_DEFUN([TS_CHECK_CRYPTO_OCSP], [  
    ...  
    AC_SUBST(use_tls_ocsp)  
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include/tscore/ink\_config.h.in

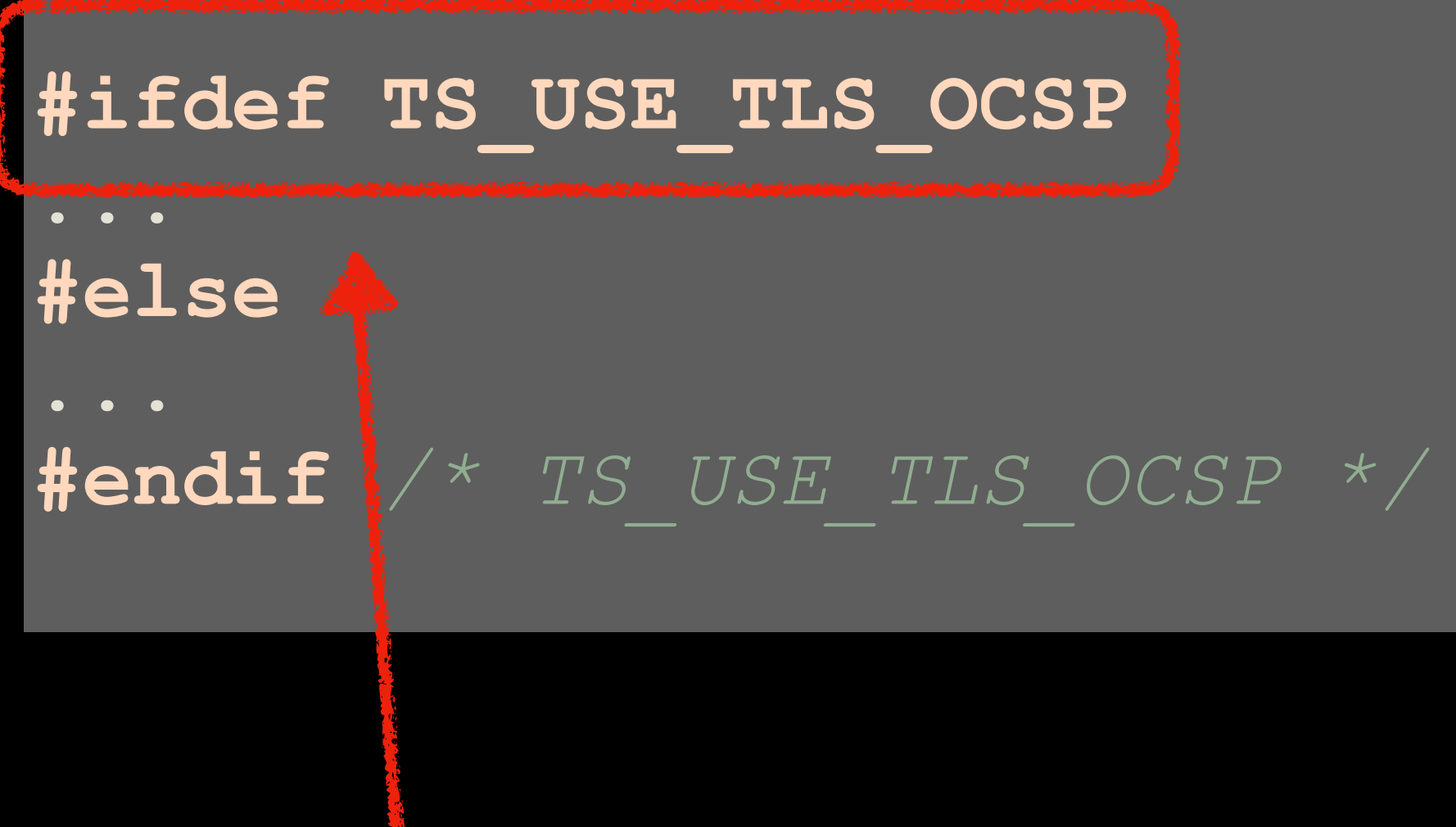
```
#define TS_USE_TLS_OCSP @use_tls_ocsp@
```

include/tscore/ink\_config.h

```
#define TS_USE_TLS_OCSP 0
```

iocore/net/SSLUtils.cc

```
#ifdef TS_USE_TLS_OCSP  
...  
#else  
...  
#endif /* TS_USE_TLS_OCSP */
```



```
#if TS_USE_TLS_OCSP
```

# Common Mistake #2

`AC_CHECK_HEADERS(header-file)` autoconf macro defines `HAVE_header-file`.

`iocore/net/SSLUtils.cc`

```
#if HAVE_OPENSSL_HMAC_H
#include <openssl/hmac.h>
#endif
```



# Common Mistake #2

`AC_CHECK_HEADERS(header-file)` autoconf macro defines `HAVE_header-file`.

`iocore/net/SSLUtils.cc`

```
#if HAVE_OPENSSL_HMAC_H
#include <openssl/hmac.h>
#endif
```

`AC_CHECK_HEADERS(openssl/hmac.h)` is not in `configure.ac` nor `build/crypto.m4`

# Common Mistake #3

Call `SSL_CTX_set_*` functions twice (#5038)

→ Rule: Call functions in `init_server_ssl_ctx()`

## `SSLInitServerContext()`

```
if (SSLConfigParams::ssl_ocsp_enabled) {  
    Debug("ssl", "SSL OCSP Stapling is enabled");  
    SSL_CTX_set_tlsext_status_cb(ctx, ssl_callback_ocsp_stapling);  
}
```

## `ssl_store_ssl_context()`

```
if (SSLConfigParams::ssl_ocsp_enabled) {  
    Debug("ssl", "SSL OCSP Stapling is enabled");  
    SSL_CTX_set_tlsext_status_cb(ctx, ssl_callback_ocsp_stapling);  
}
```

# Future Plan

- More cleanups
  - Replace the Tokenizer with a stringview/textview based parser.
  - Spin out TLS Session Ticket/Cache
  - Slice SSLMultiCertConfigLoader::init\_server\_ssl\_ctx()
    - e.g. session cahce/tickets, alpn, sni ...
- YAML Support

# Open Issues

- Drop NPN support on 9.0.0?
  - OpenSSL 1.0.2 has ALPN
- I\_ or P\_ prefix for header files are still valid?
- ssl namespace?
  - SSL has many callback functions, some of them are declared in global namespace with `ss/_` prefix.
  - `ss/` namespace is defined in `P_SSLUtils.h`
- static function v.s. unnamed namespace

# Thanks

- 🌂 SSLUtils Cleanups #5040  
<https://github.com/apache/trafficserver/issues/5040>



# Functions for SSL

P\_OCSPStapling.h:

```
void ssl_stapling_ex_init();
bool ssl_stapling_init_cert(SSL_CTX *ctx, X509 *cert, const char *certname);
int ssl_callback_ocsp_stapling(SSL *);
```

P\_SSLECertLookup.h:

```
ssl_ticket_key_block *ticket_block_alloc(unsigned count);
ssl_ticket_key_block *ticket_block_create(char *ticket_key_data, int ticket_key_len);
ssl_ticket_key_block *ssl_create_ticket_keyblock(const char *ticket_key_path);
```

P\_SSLUtils.h:

```
ssl_error_t SSLWriteBuffer(SSL *ssl, const void *buf, int64_t nbytes, int64_t &nwritten);
ssl_error_t SSLReadBuffer(SSL *ssl, void *buf, int64_t nbytes, int64_t &nread);
ssl_error_t SSLAccept(SSL *ssl);
ssl_error_t SSLConnect(SSL *ssl);
```

ProxyProtocol.h:

```
extern bool ssl_has_proxy_v1(NetVConnection *, char *, int64_t *);
```

SSLDynlock.h:

```
extern struct CRYPTO_dynlock_value *ssl_dyn_create_callback(const char *file, int line);
extern void ssl_dyn_lock_callback(int mode, struct CRYPTO_dynlock_value *value, const char *file, int line);
extern void ssl_dyn_destroy_callback(struct CRYPTO_dynlock_value *value, const char *file, int line);
```

SSLSessionTicket.h:

```
void ssl_session_ticket_free(void *, void *, CRYPTO_EX_DATA *, int, long, void *);
int ssl_callback_session_ticket(SSL *, unsigned char *, unsigned char *, EVP_CIPHER_CTX *, HMAC_CTX *, int);
```