Hadoop Distributed File System

Dhruba Borthakur
Apache Hadoop Project Management Committee
dhruba@apache.org
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Who Am I?

- Hadoop Developer
 - Core contributor since Hadoop's infancy
 - Focussed on Hadoop Distributed File System
- Facebook (Hadoop)
- Yahoo! (Hadoop)
- Veritas (San Point Direct, VxFS)
- IBM Transarc (Andrew File System)



Hadoop, Why?

- Need to process huge datasets on large clusters of computers
- Very expensive to build reliability into each application.
- Nodes fail every day
 - Failure is expected, rather than exceptional.
 - The number of nodes in a cluster is not constant.
- Need common infrastructure
 - Efficient, reliable, easy to use
 - Open Source, Apache License



Hadoop History

- Dec 2004 Google GFS paper published
- July 2005 Nutch uses MapReduce
- Jan 2006 Doug Cutting joins Yahoo!
- Feb 2006 Becomes Lucene subproject
- Apr 2007 Yahoo! on 1000-node cluster
- Jan 2008 An Apache Top Level Project
- Feb 2008 Yahoo! production search index

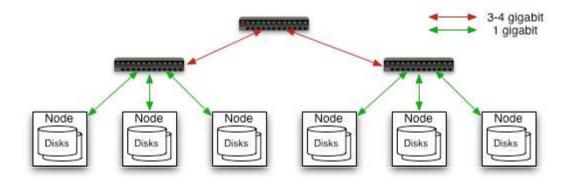


Who uses Hadoop?

- Amazon/A9
- Facebook
- Google
- IBM: Blue Cloud?
- Joost
- Last.fm
- New York Times
- PowerSet
- Veoh
- Yahoo!



Commodity Hardware



Typically in 2 level architecture

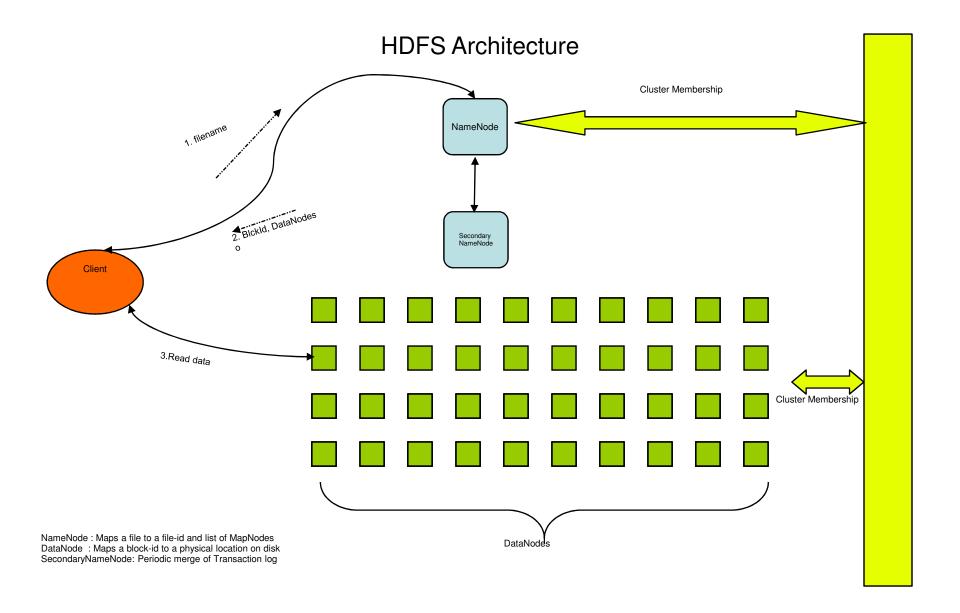
- Nodes are commodity PCs
- 30-40 nodes/rack
- Uplink from rack is 3-4 gigabit
- Rack-internal is 1 gigabit



Goals of HDFS

- Very Large Distributed File System
 - 10K nodes, 100 million files, 10 PB
- Assumes Commodity Hardware
 - Files are replicated to handle hardware failure
 - Detect failures and recovers from them
- Optimized for Batch Processing
 - Data locations exposed so that computations can move to where data resides
 - Provides very high aggregate bandwidth





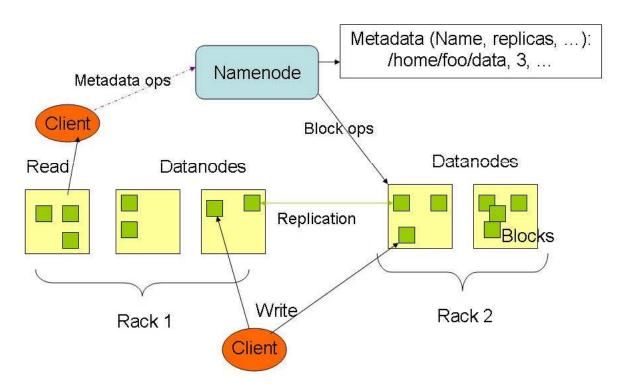


Distributed File System

- Single Namespace for entire cluster
- Data Coherency
 - Write-once-read-many access model
 - Client can only append to existing files
- Files are broken up into blocks
 - Typically 128 MB block size
 - Each block replicated on multiple DataNodes
- Intelligent Client
 - Client can find location of blocks
 - Client accesses data directly from DataNode



HDFS Architecture





Functions of a NameNode

- Manages File System Namespace
 - Maps a file name to a set of blocks
 - Maps a block to the DataNodes where it resides
- Cluster Configuration Management
- Replication Engine for Blocks



NameNode Metadata

Meta-data in Memory

- The entire metadata is in main memory
- No demand paging of meta-data

Types of Metadata

- List of files
- List of Blocks for each file
- List of DataNodes for each block
- File attributes, e.g creation time, replication factor

A Transaction Log

Records file creations, file deletions, etc.



DataNode

A Block Server

- Stores data in the local file system (e.g. ext3)
- Stores meta-data of a block (e.g. CRC)
- Serves data and meta-data to Clients

Block Report

 Periodically sends a report of all existing blocks to the NameNode

Facilitates Pipelining of Data

Forwards data to other specified DataNodes



Block Placement

- Current Strategy
 - -- One replica on local node
 - -- Second replica on a remote rack
 - -- Third replica on same remote rack
 - -- Additional replicas are randomly placed
- Clients read from nearest replica
- Would like to make this policy pluggable



Heartbeats

- DataNodes send heartbeat to the NameNode
 - Once every 3 seconds
- NameNode used heartbeats to detect DataNode failure



Replication Engine

- NameNode detects DataNode failures
 - Chooses new DataNodes for new replicas
 - Balances disk usage
 - Balances communication traffic to DataNodes



Data Correctness

- Use Checksums to validate data
 - Use CRC32
- File Creation
 - Client computes checksum per 512 byte
 - DataNode stores the checksum
- File access
 - Client retrieves the data and checksum from DataNode
 - If Validation fails, Client tries other replicas



NameNode Failure

- A single point of failure
- Transaction Log stored in multiple directories
 - A directory on the local file system
 - A directory on a remote file system (NFS/CIFS)
- Need to develop a real HA solution



Data Pipelining

- Client retrieves a list of DataNodes on which to place replicas of a block
- Client writes block to the first DataNode
- The first DataNode forwards the data to the next DataNode in the Pipeline
- When all replicas are written, the Client moves on to write the next block in file



Rebalancer

- Goal: % disk full on DataNodes should be similar
 - Usually run when new DataNodes are added
 - Cluster is online when Rebalancer is active
 - Rebalancer is throttled to avoid network congestion
 - Command line tool



Secondary NameNode

- Copies FsImage and Transaction Log from NameNode to a temporary directory
- Merges FSImage and Transaction Log into a new FSImage in temporary directory
- Uploads new FSImage to the NameNode
 - Transaction Log on NameNode is purged



User Interface

- Command for HDFS User:
 - hadoop dfs -mkdir /foodir
 - hadoop dfs -cat /foodir/myfile.txt
 - hadoop dfs -rm /foodir myfile.txt
- Command for HDFS Administrator
 - hadoop dfsadmin -report
 - hadoop dfsadmin -decommission datanodename
- Web Interface
 - http://host:port/dfshealth.jsp



Hadoop Map/Reduce

- The Map-Reduce programming model
 - Framework for distributed processing of large data sets
 - Pluggable user code runs in generic framework
- Common design pattern in data processing

```
cat * | grep | sort | unique -c | cat > file input | map | shuffle | reduce | output
```

- Natural for:
 - Log processing
 - Web search indexing
 - Ad-hoc queries



Hadoop Subprojects

- Pig (Initiated by Yahoo!)
 - High-level language for data analysis
- HBase (initiated by Powerset)
 - Table storage for semi-structured data
- Zookeeper (Initiated by Yahoo!)
 - Coordinating distributed applications
- Hive (initiated by Facebook, coming soon)
 - SQL-like Query language and Metastore
- Mahout
 - Machine learning



Useful Links

HDFS Design:

— http://hadoop.apache.org/core/docs/current/hdfs_design.html

Hadoop API:

— http://hadoop.apache.org/core/docs/current/api/

