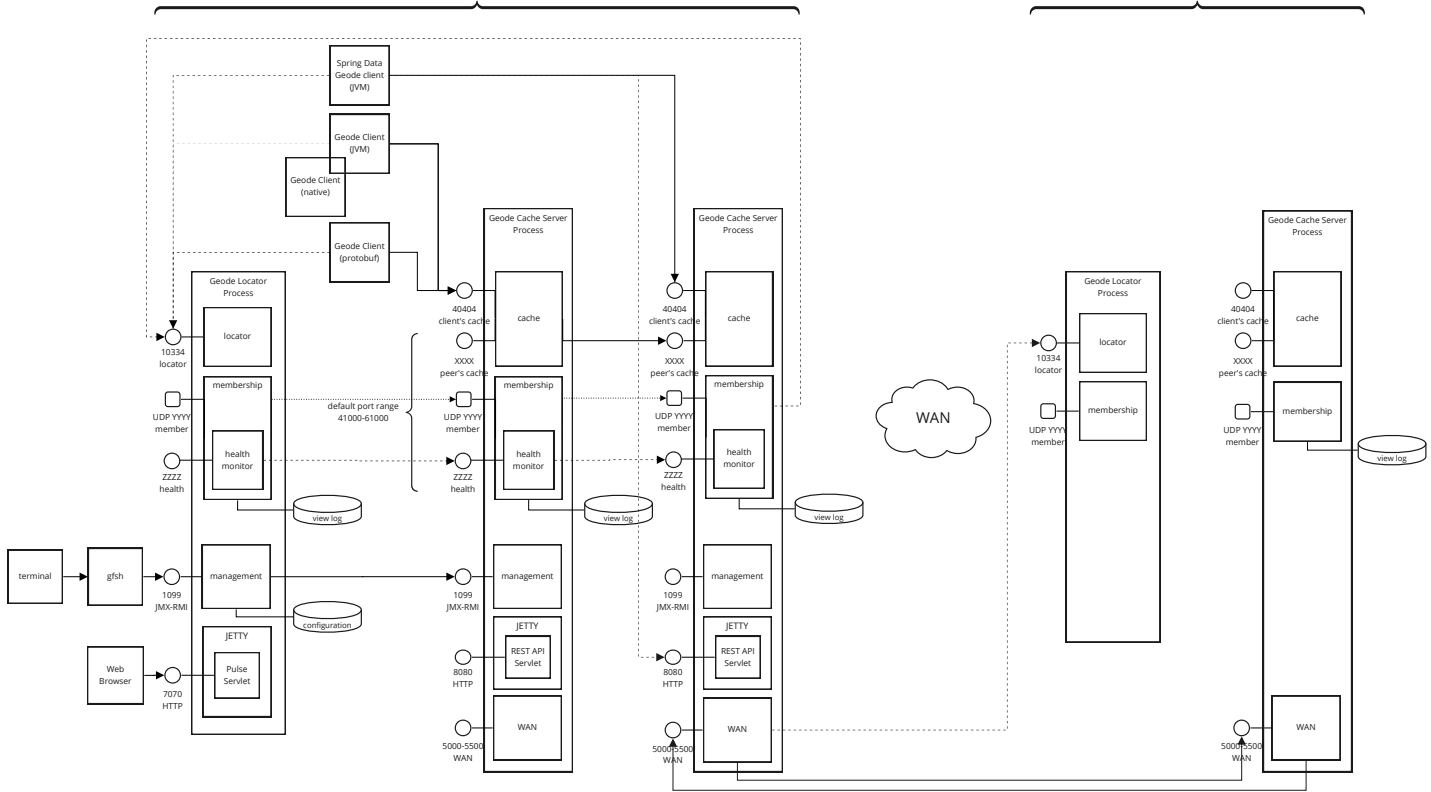


Site One

Site Two



Communication Modes

- async**
 - **UDP unicast** e.g. member interface
- request-response** TCP full-duplex
 - **persistent connection** pooling implemented e.g. client's cache interface, WAN interface
 - **ephemeral connection** single request-response per connection e.g. locator interface
- hybrid** usually async with sync possible too!
 - **P2P** e.g. peer's cache interface is usually TCP half-duplex but can optionally use full-duplex
- streaming**
 - CQ and "register interest" results flow from client's cache interface back to client on a dedicated (separate) connection

Serialization Formats

- Java Formats
- **DSFID** DataSerializableFixedID
 - used for member, and peer's cache interfaces
 - **Java Serializable**
 - for user-defined cache content
 - **DataSerializable**
 - used in geode-core for peer's cache interface and also for user-defined cache content
 - **PDX**
 - for user-defined cache content
- Language-Agnostic Formats
- **protobuf**
 - an alternate format supported by parts of the locator and client's cache interfaces

locator interface (request-response with ephemeral connection):

- "peer" locator interface as defined in **geode-membership** module:
- find coordinator
 - get view
- locator interface defined in **geode-core** module:
- locator list
 - client connection
 - queue connection
 - client-replacement
 - get all servers
 - locator status
 - info
 - JMX manager locator
 - shared configuration status
- locator interface WAN Edition™ (as defined in **geode-wan** module):
- remote locator join
 - locator join
 - remote locator ping
 - remote locator

client's cache interface (request-response with persistent connection)

- PutOp
- GetOp
- 73 other Op implementations defined in `oag.cache.client.internal` and their corresponding Command implementations
- **streaming** CQ and "register interest" results flow to client on dedicated (separate) connection

peer's cache interface (hybrid P2P):

- PutMessage
- GetMessage
- 361 other Message implementations

member interface (async via UDP unicast):

- final check passed
- heartbeat
- heartbeat request
- install view
- join request
- join response
- leave request
- network partition
- remove member
- suspect members
- suspect request
- view ACK

health a.k.a. failure detection interface (request-response with ephemeral connection):

- caller requests with `Serialization` version, and expected view id, and UUID of recipient
- receiver responds with OK = 0x7B or ERROR = 0xD0

WAN interface (request-response with persistent connection):

- GatewaySenderBatchOp / GatewayReceiverCommand
- PingOp (from client's cache operators)

Interface and Serialization Format Selection

- locator and client's cache interfaces support Geode message object or protobuf format based on magic number in request

Not Pictured

1. memcached-compatible interface (default port 11211)
2. redis-compatible interface (default port 6379)

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 last revision: 8/7/2020