



Communication Modes

async

- **UDP unicast** e.g. member interface

request-response TCP full-duplex

- **persistent connection** pooling implemented e.g. client's cache interface, WAN interface
- **ephemeral connection** single request-response per connection e.g. locator interface

hybrid usually sync with sync possible too!

- **P2P** e.g. peer's cache interface is usually TCP half-duplex but can optionally use full-duplex

streaming

- CQ and "register interest" results flow from client's cache interface back to client on a dedicated (separate) connection

Serialization Formats

Java Formats

- **DSFID DataSerializableFixedID**
 - used for member, and peer's cache interfaces

- **Java Serializable**
 - for user-defined cache content

Java, C++, and .NET Formats

- **DataSerializable**
 - used in geode-core for peer's cache interface and also for user-defined cache content

- **PDX**
 - for user-defined cache content

Language-Agnostic Formats

- **protobuf**
 - an alternate format supported by parts of the locator and client's cache interfaces

locator interface (request-response with ephemeral connection):

"peer" locator interface as defined in **geode-membership** module:

- find coordinator
- get view

+ locator interface defined in **geode-core** module:

- locator list
- client connection
- open connection
- client replacement
- get all servers
- locator status
- info
- JMX manager locator
- shared configuration status

+ locator interface **WAN Edition™** (as defined in **geode-wan** module):

- remote locator join
- locator join
- remote locator ping
- remote locator

member interface (async via UDP unicast):

final check passed

- heartbeat
- heartbeat request
- install view
- join request
- join response
- leave request
- network partition
- remove member
- suspect members
- suspect request
- view ACK

health a.k.a. failure detection interface (request-response with ephemeral connection):

- caller requests with (serialization version, and expected view id, and UUID of recipient)
- receiver responds with OK = 0x7 or ERROR = 0x0

client's cache interface (request-response with persistent connection):

- PutOp
- GetOp
- 73 other Op implementations defined in `com.giga.cache.client.Internal` and their corresponding Command implementation

- streaming CQ and "register interest" results flow to client on dedicated (separate) connection

peer's cache interface (hybrid P2P):

- PutMessage
- GetMessage
- 361 other Message implementations

Interface and Serialization Format Selection

- locator and client's cache interfaces support Geode message object or protobuf format based on magic number in request

Not Pictured

- 1. memcached-compatible interface (default port 11211)
- 2. redis-compatible interface (default port 6379)

Interfaces

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