



Communication Modes

- async** one-way messaging
- UDP unicast** e.g. member interface
- request-response**
- ephemeral connection** single request-response per connection e.g. locator interface
- persistent connection** TCP full-duplex; pooling implemented e.g. client's cache interface, WAN interface
- HTTP** 1.1 servlets: Pulse, REST API; persistent connections
- hybrid** usually one-way with request-response possible too!
- P2P** e.g. peer's cache interface is usually TCP one-way but can optionally do request-response
- streaming**
- CQ and "register interest" results flow from client's cache interface back to client on a dedicated (separate) connection

Serialization Formats

- Java Formats
- DSFID** DataSerializableFixedID
 - used for member, and peer's cache interfaces
- Java Serializable**
 - for user-defined cache content
- Java, C++, and .Net Formats
- DataSerializable**
 - used in geode-core for peer's cache interface and also for user-defined cache content
- PDX**
 - for user-defined cache content
- Language-Agnostic Formats
- protobuf**
 - an alternate format supported by parts of the locator and client's cache interfaces

- locator** interface (request-response with ephemeral connection):
 - peer's locator interface as defined in **geode-membership** module:
 - find coordinator
 - get view
 - locator interface defined in **geode-core** module:
 - locator list
 - client connection
 - queue connection
 - client replacement
 - get all servers
 - locator status
 - info
 - JMX manager locator
 - shared configuration status
 - locator interface WAN Edition™ (as defined in **geode-wan** module):
 - remote locator join
 - locator join
 - remote locator ping
 - remote locator

- member** interface (async via UDP unicast):
 - final check passed
 - heartbeat
 - heartbeat request
 - install view
 - join request
 - join response
 - leave request
 - network partition
 - remove member
 - suspect members
 - suspect request
 - view ACK
- health** a.k.a. failure detection interface (request-response with ephemeral connection):
 - caller requests with (serialization version, and expected view id, and UUID of recipient)
 - receiver responds with OK = 0x7B or ERROR = 0x00

- client's cache** interface (request-response with persistent connection):
 - PutOp
 - GetOp
 - 73 other Op implementations defined in oag cache client internal and their corresponding Command implementations
 - streaming** CQ and "register interest" results flow to client on dedicated (separate) connection
- peer's cache** interface (hybrid P2P):
 - PutMessage
 - GetMessage
 - 361 other Message implementations

- WAN** interface (request-response with persistent connection):
 - GatewaySenderBatchOp / GatewayReceiverCommand
 - PingOp (from client's cache operators)

- Interface and Serialization Format Selection**
 - locator and client's cache interfaces support Geode message object or protobuf format based on magic number in request
- Not Pictured**
 - memcached-compatible interface (default port 11211)
 - redis-compatible interface (default port 6379)
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