



# Distributed Coordination via ZooKeeper

Flavio Junqueira Yahoo! Research, Barcelona

Hadoop in China 2011

#### A bit of history

June 2007: Early adopters: Message Broker, Crawler

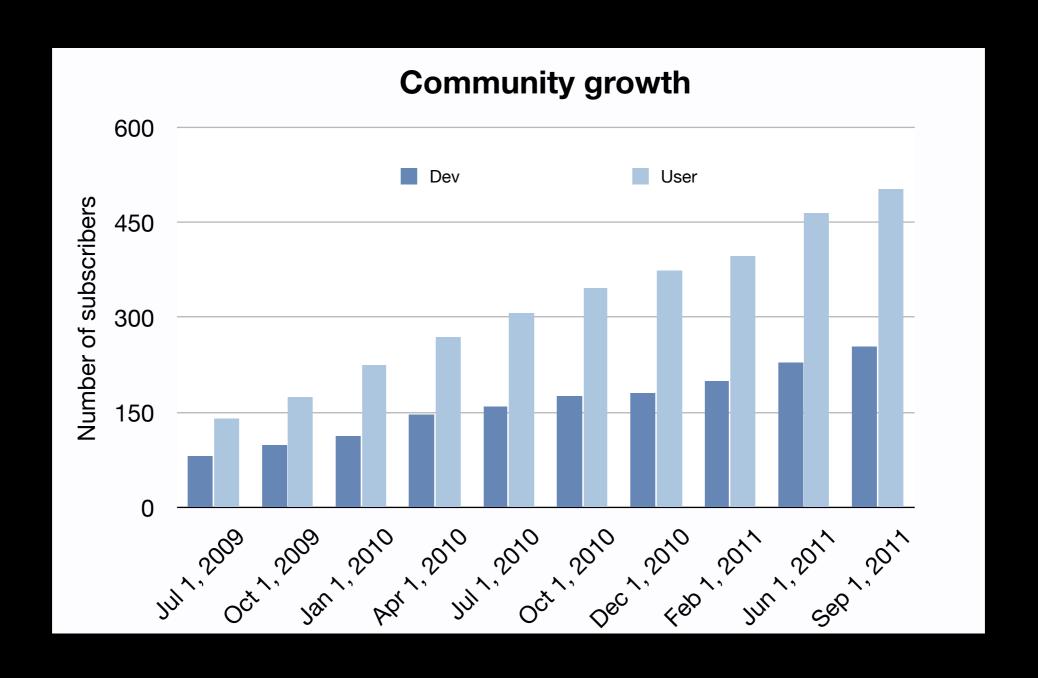
Oct 2007: Sourceforge

June 2008: Move to Apache, subproject of Hadoop

Nov 2010: Top level project



### Apache community growth







{ 2010 08 26 }

#### Zookeeper experience

While working on Kafka, a distributed pub/sub system (more on that later) at LinkedIn, I need to use Zookeeper (ZK) to implement the load-balancing logic. I'd like to share my experience of using Zookeeper. First of all, for those of you who don't know, Zookeeper is an Apache project that implements a consensus service based on a variant of Paxos (it's similar to Google's Chubby). ZK has a very simple, file system like API. One can create a path, set the value of a path, read the value of a path, delete a path, and list the children of a path. ZK does a couple of more interesting things: (a) one can register a watcher on a path and get notified when the children of a path or the value of a path is changed, (b) a path can be created as ephemeral, which means that if the client that created the path is gone, the path is automatically removed by the ZK server. However, don't let the simple API fool you. One needs to understand a lot more than those APIs in order to use them properly. For me, this translates to weeks asking the ZK mailing list (which is pretty responsive) and our local ZK experts.

Jun Rao, LinkedIn





{ 2010 08 26 }

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Since Messages accepts data from many sources such as email and SMS, we decided to write an application server from scratch instead of using our generic Web infrastructure to handle all decision making for a user's messages. It interfaces with a large number of other services: we store attachments in Haystack, wrote a user discovery service on top of Apache ZooKeeper, and talk to other infrastructure services for email account verification, friend relationships, privacy decisions, and delivery decisions (for example, should a message be sent over chat or SMS). We spent a lot of time making sure each of these services are reliable, robust, and performant enough to handle a real-time messaging system.

#### Kannan Muthukkaruppan, Facebook





{ 2010 08 26 }

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 ResourceManager - The ResourceManager uses Apache ZooKeeper for fail-over. When the ResourceManager fails, a secondary can quickly recover via cluster state saved in ZooKeeper. The ResourceManager, on a fail-over, restarts all of the queued and running applications.

#### Arun Murty, NextGen Hadoop





{ 2010 08 26 }

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ZooKeeper applications

The Apache Software Foundation has a neat tool for distributed lock services, called Zookeeper.

Scalr based its distributed cron jobs off of it, so that users can setup scripts to be executed periodically, like cron jobs, without running the risk of multiple executions or failure to execute.

Sebastian Stadil, Scalr





{ 2010 08 26 }

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#### Operating System and Configuration

Digg runs on Debian stable based GNU/Linux servers which we configure with Clusto, Puppet and using a configuration system over Zookeeper.

Dave Beckett, Digg.com

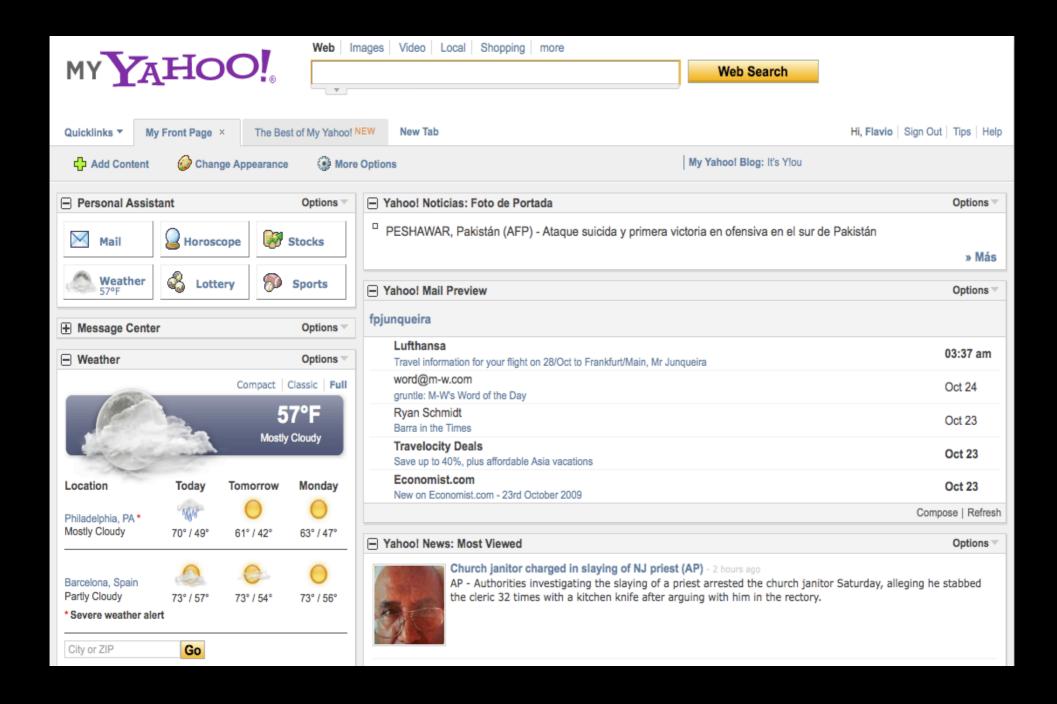






# Where we are coming from...

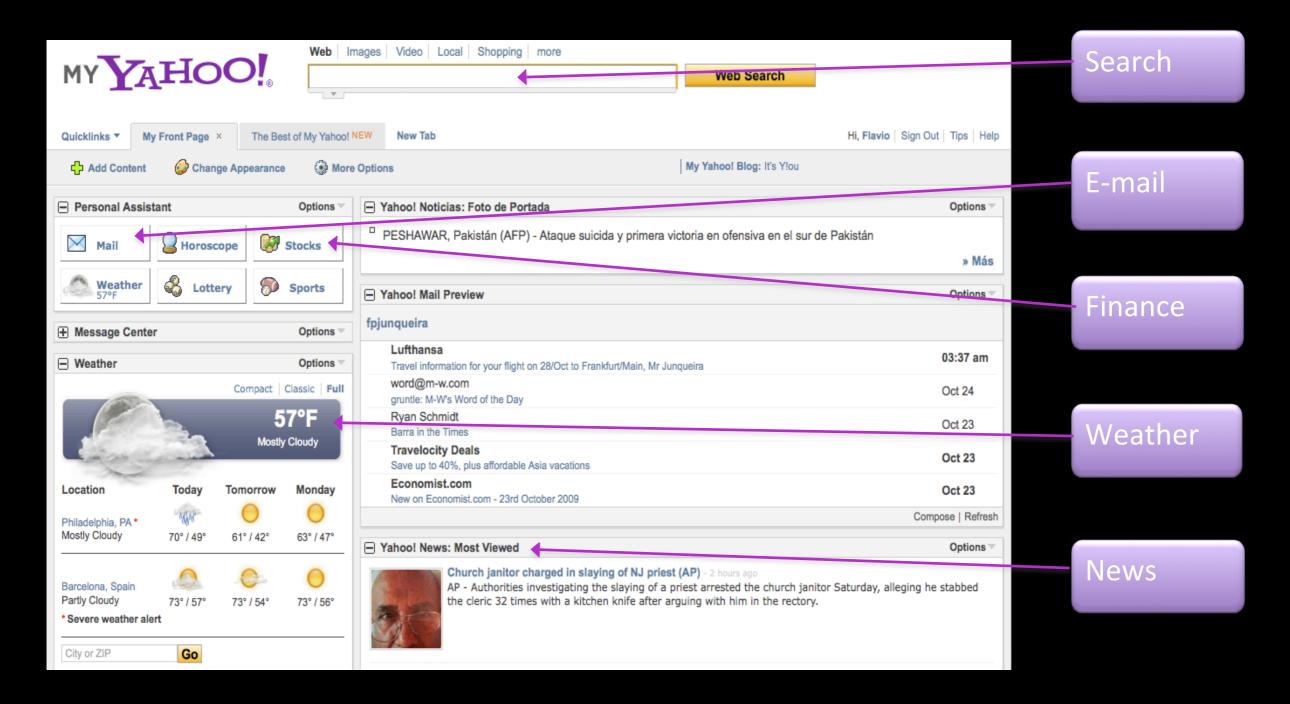
#### Yahoo! Portal







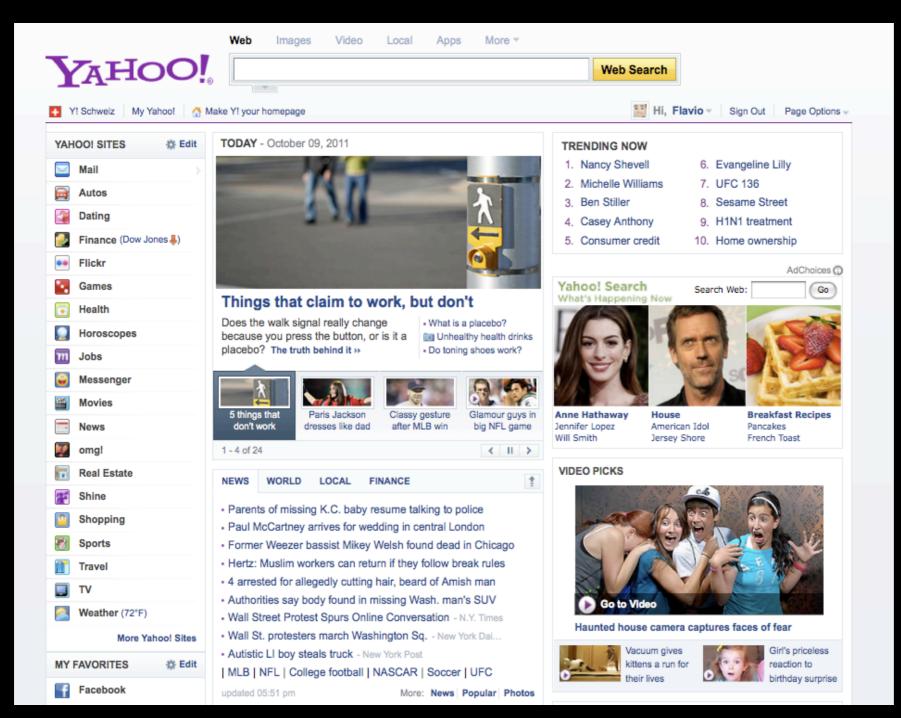
#### Yahoo! Portal





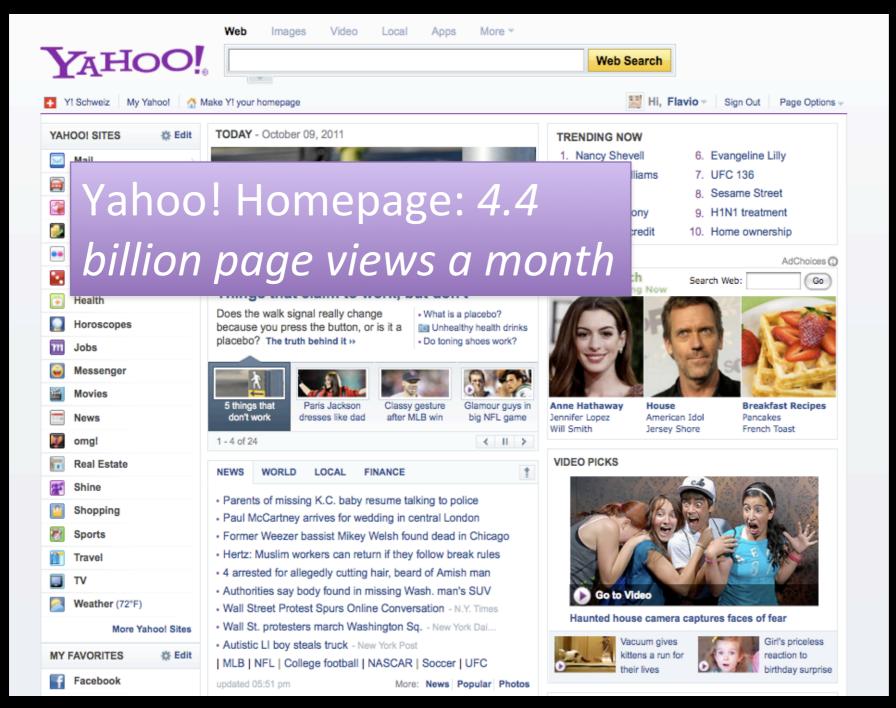






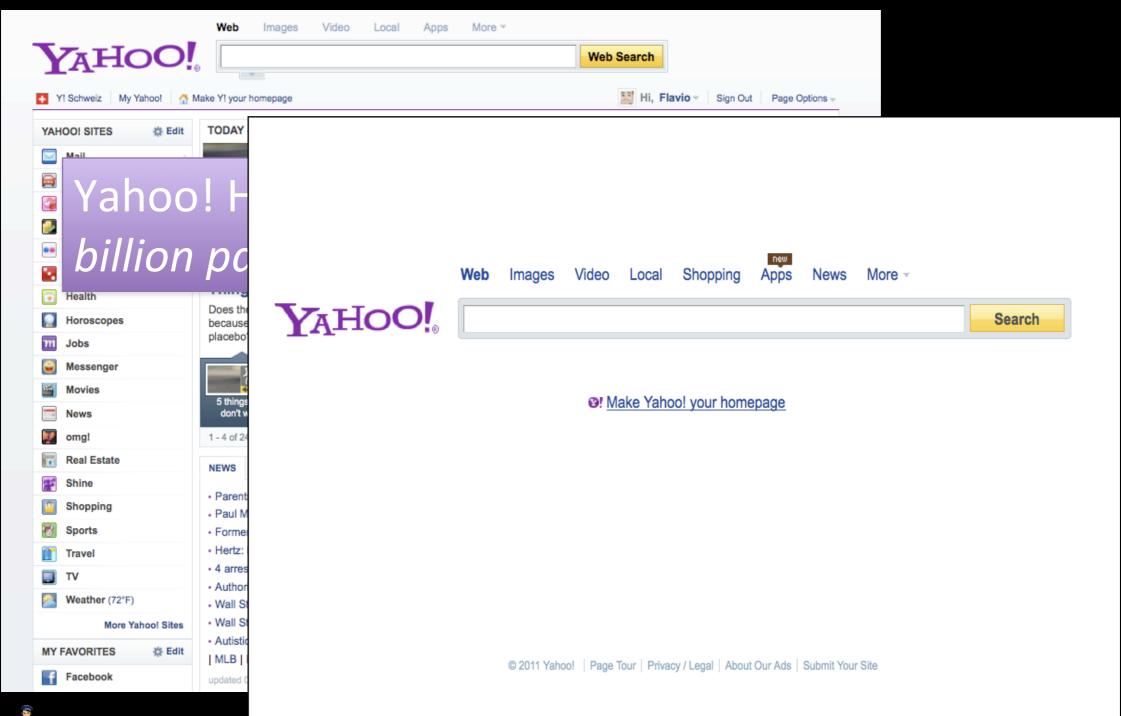






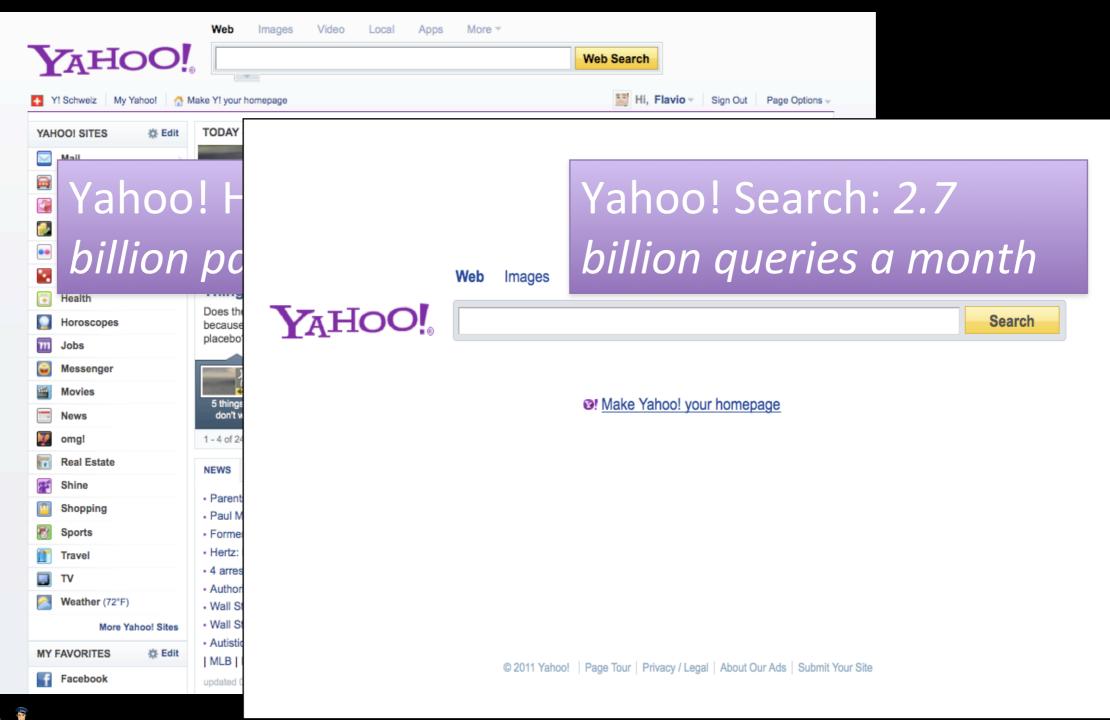






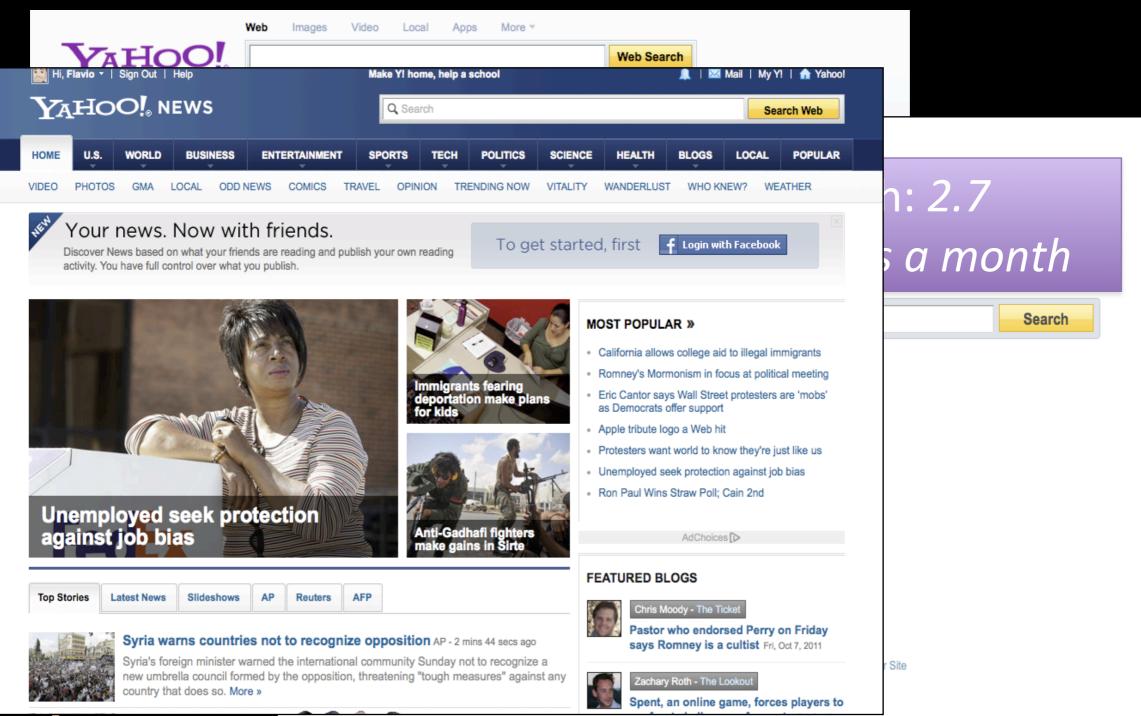






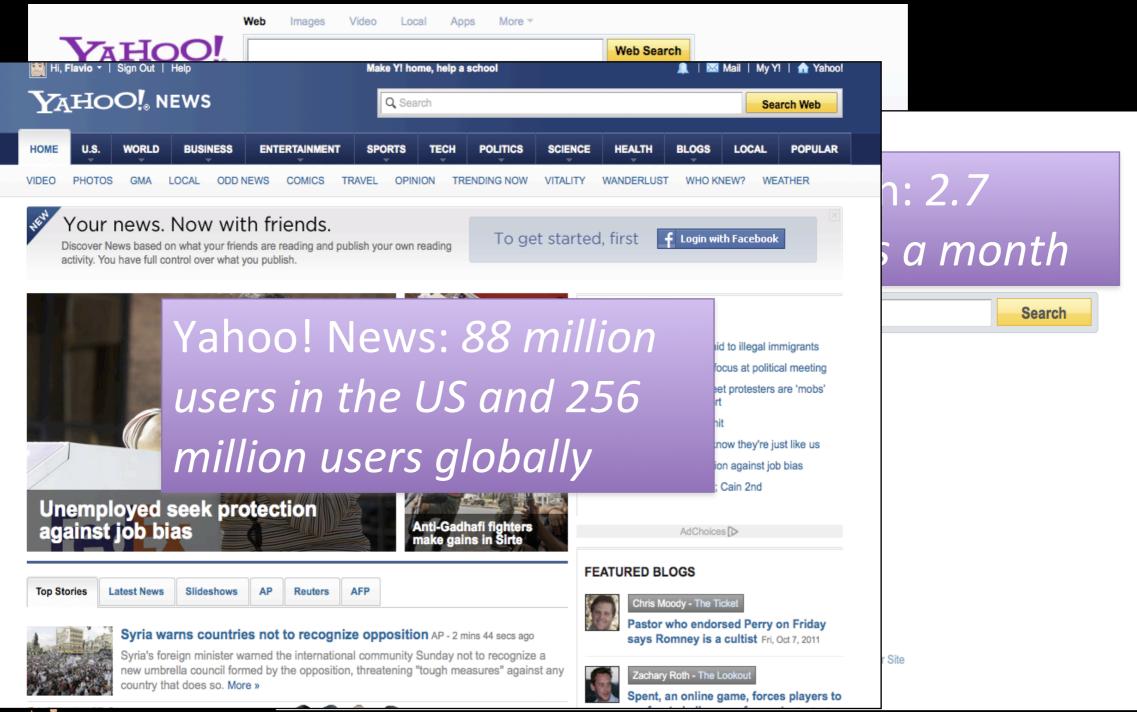
















#### Yahoo! Infrastructure

- Lots of servers
- Lots of processes
- High volumes of data
- Highly complex systems
- ... and developers are mere mortals



Yahoo! Lockport Data Center











#### ... and in computer systems?

- Locks
- Queues
- Leader election
- Group membership
- Barriers
- Configuration



#### ... and in computer systems?

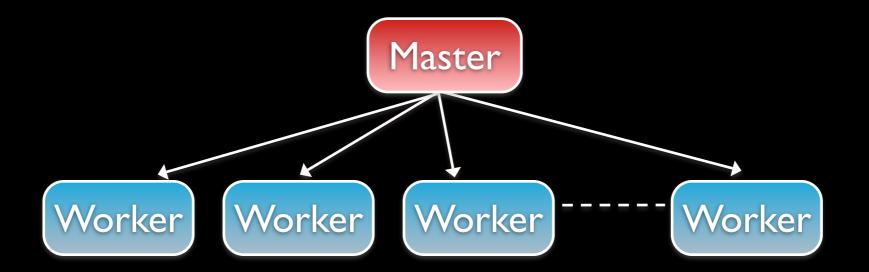
- Locks
- Queues
- Leader election
- Group membership
- Barriers
- Configuration

Require knowledge of complex protocols



#### A simple model

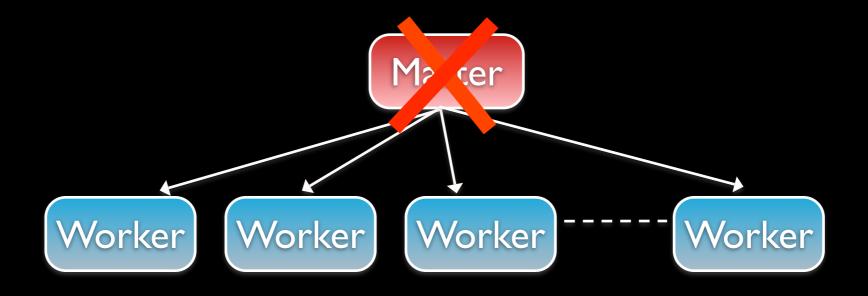
- Work assignment
  - ✓ Master assigns work
  - √ Worker executes task assigned by master





#### Master crashes

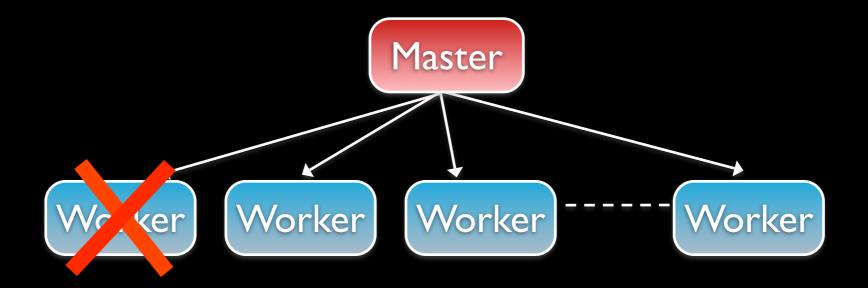
- √ Single point of failure
- √ No work assigned
- ✓ Need to select a new master





#### Worker crashes

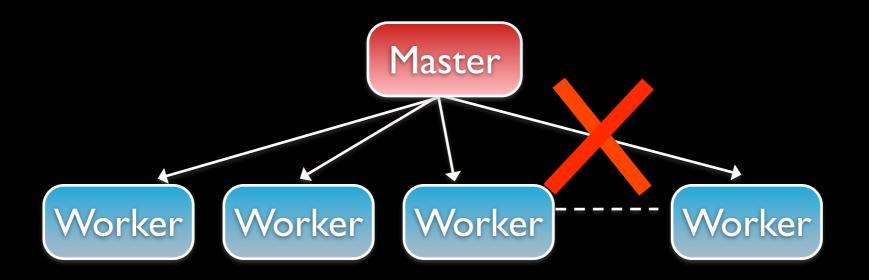
- √ Not as bad... Overall system still works
- √ Some tasks won't be executed
- √ Need the ability to reassign tasks





#### Worker does receive assignment

- √ Same problem, tasks don't get executed
- ✓ Need to guarantee that worker receives assignment

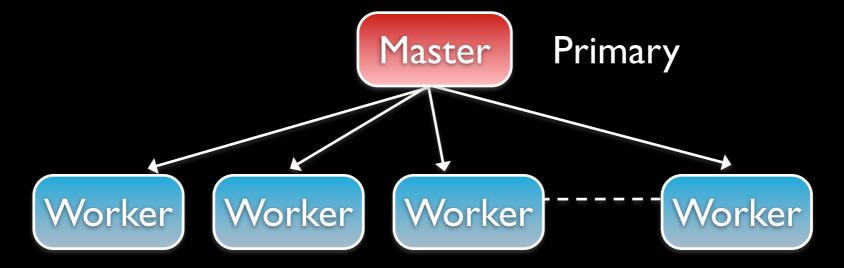




#### Fault-tolerant distributed system

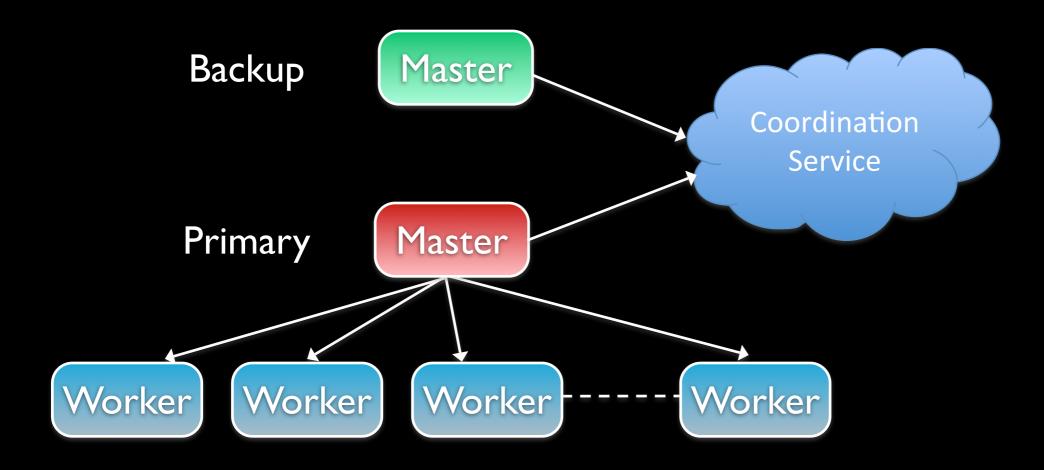
What kinds of problems can we have here?

Master Backup



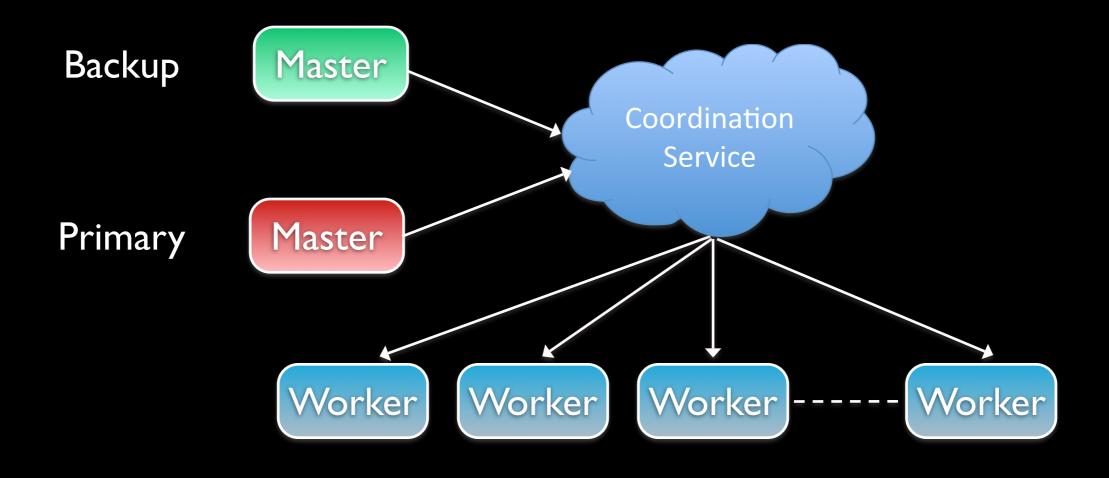


#### Fault-tolerant distributed system



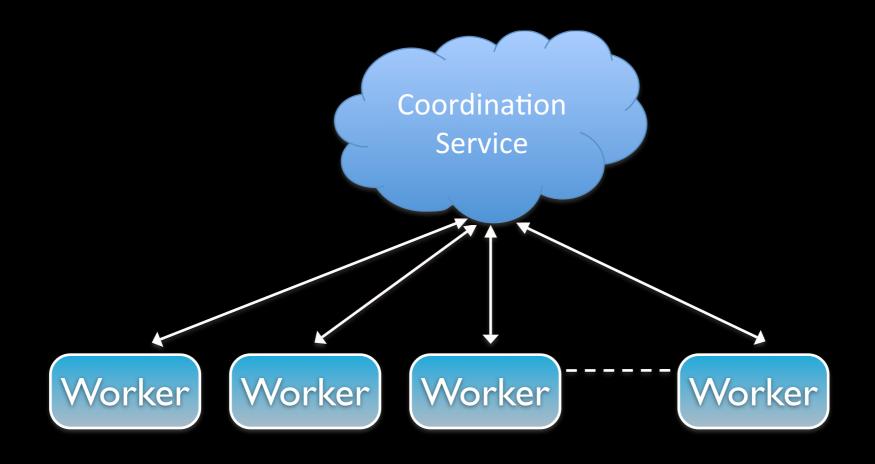


#### Fault-tolerant distributed system





# Fully distributed



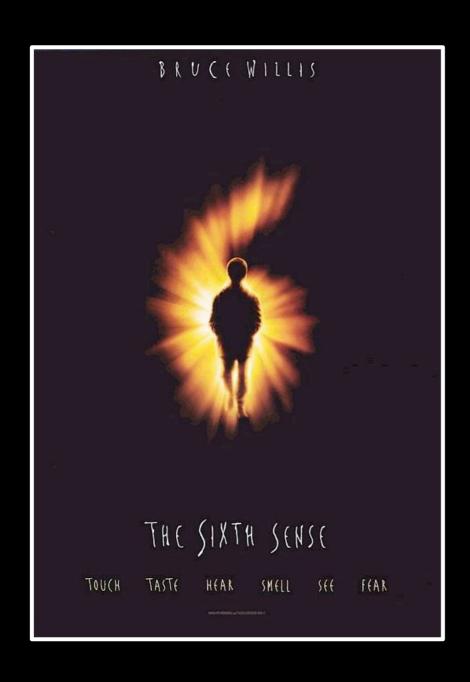


#### Fallacies of distributed computing

- I. The network is reliable
- 2. Latency is zero
- 3. Bandwidth is infinite
- 4. Network is secure
- 5. Topology doesn't change
- 6. There is one administrator
- 7. Transport cost is zero
- 8. Network is homogeneous



### One more fallacy



9. You know who is alive





### Why is it difficult?

- FLP impossibility result
  - ✓ Asynchronous systems
  - √ Impossible is a single process can crash

Fischer, Lynch, Paterson, ACM PODS, 1983

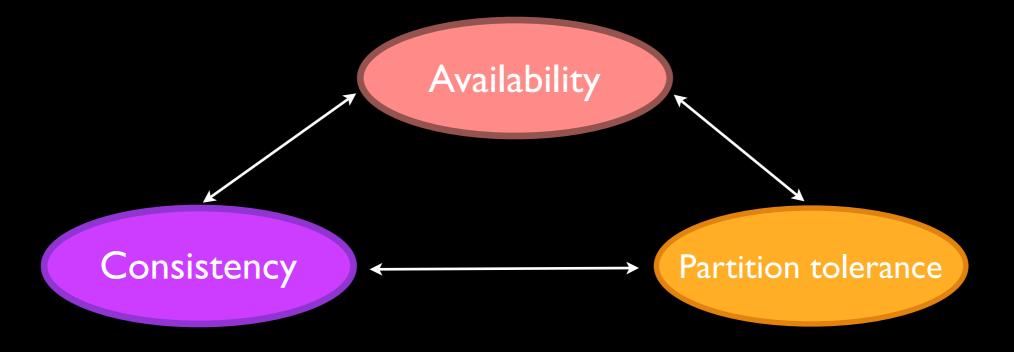
- According to Herlihy we do need consensus
  - √ Wait-free synchronization
  - √ Wait-free: Operations complete in a finite number of steps
  - √ Equivalent to solving consensus for n processes

Herlihy, ACM TOPLAS, 1991



## Why is it difficult?

- CAP Principle
  - √ Can't have availability, consistency, and partition tolerance





#### The case for a coordination service

- Many fallacies to stumble upon
- Many impossibility results
- Several common requirements across applications
  - ✓ Duplicating is bad
  - ✓ Duplicating poorly is even worse
- Coordination service
  - √ Implement it once and well



#### Current systems

- Google Chubby
  - √ Lock service

Burrows, USENIX OSDI, 2006

- Microsoft Centrifuge
  - √ Lease service

Adya et al., USENIX NSDI, 2010

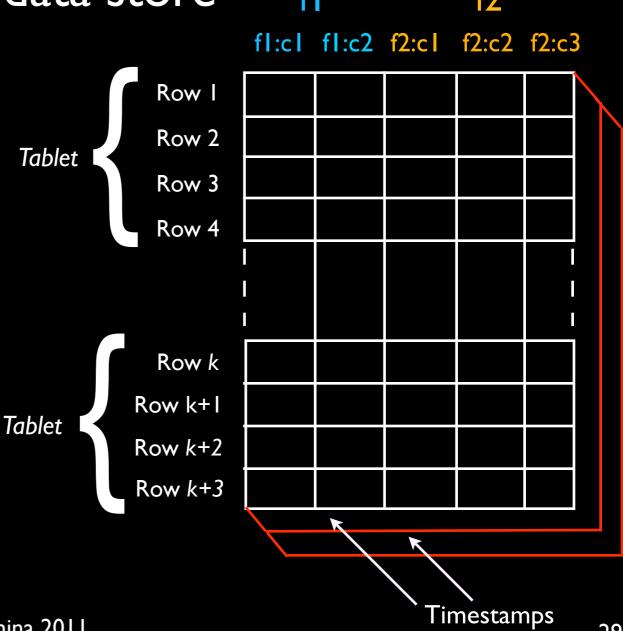
- Apache ZooKeeper
  - √ Coordination kernel
  - √ Initially contributed by Yahoo!

Hunt et al., USENIX ATC, 2010



## Example - Bigtable, Hbase

- Sparse column-oriented data store
  - Tablet: Range of rows
  - Unit of distribution
- Architecture
  - Master
  - Tablet servers



**Family** 

**Family** 



Hadoop in China 2011

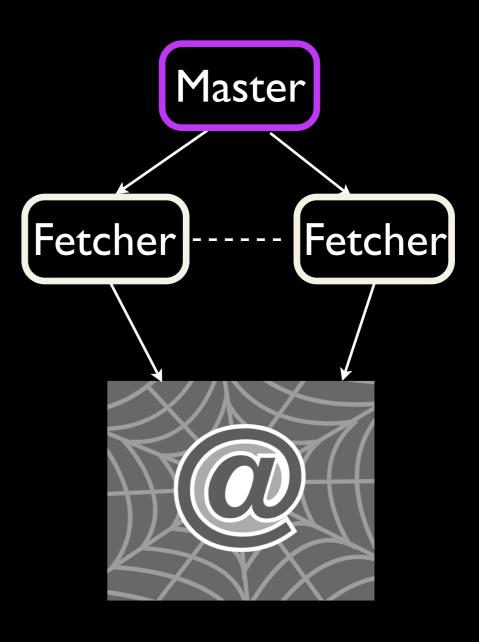
## Example - Bigtable, Hbase

- Master election
  - ✓ Master crashes
- Metadata management
  - ✓ ACLs, Tablet metadata
- Rendezvous
  - √ Find tablet server
- Live tablet servers



### Example - Web crawling

- Fetching service
  - √ Fetch web pages for search engines
- Master election
  - √ Assign work
- Metadata management
  - ✓ Politeness constraints
  - √ Shards
- Live workers





#### Example - Kafka, Pub/Sub

- Based on topics
- Topics are partitioned across brokers
- Consumer groups
  - ✓ Multiple consumers for a topic
- Coordination requirements
  - √ Metadata
    - Each message is consumed by a single consumer
    - Each partition is owned by a consumer
  - √ Crash detection



### And more examples...

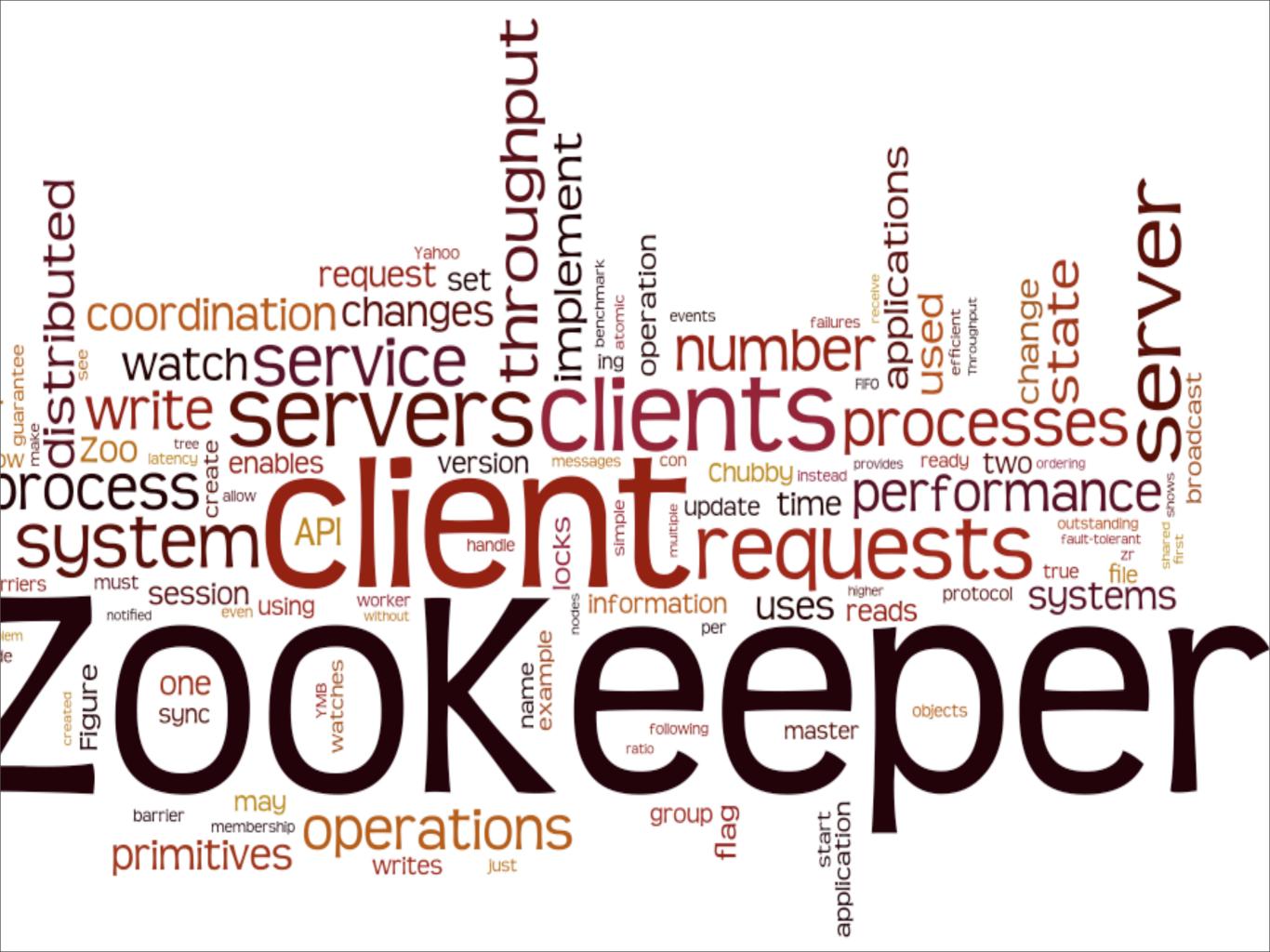
- Google File System
  - √ Master election
  - √ File system metadata
- Hedwig Pub/Sub
  - √ Topic metadata
  - √ Topic assignment
  - √ Elasticity



#### At Yahoo!...

- Has been used for:
  - √ Fetching service
  - √ Manage workflows in Hadoop (e.g., feed ingestion)
  - √ Content optimization (distributed services)
  - **√** ...
- Largest cluster I'm aware of
  - ✓ Around 5,000 10,000 clients





### ZooKeeper introduction

- Coordination kernel
  - ✓ Does not export concrete primitives
  - √ Recipes to implement primitives
- File-system based API
  - √ Manipulates small data nodes: znodes
  - √ State is a hierarchy of znodes

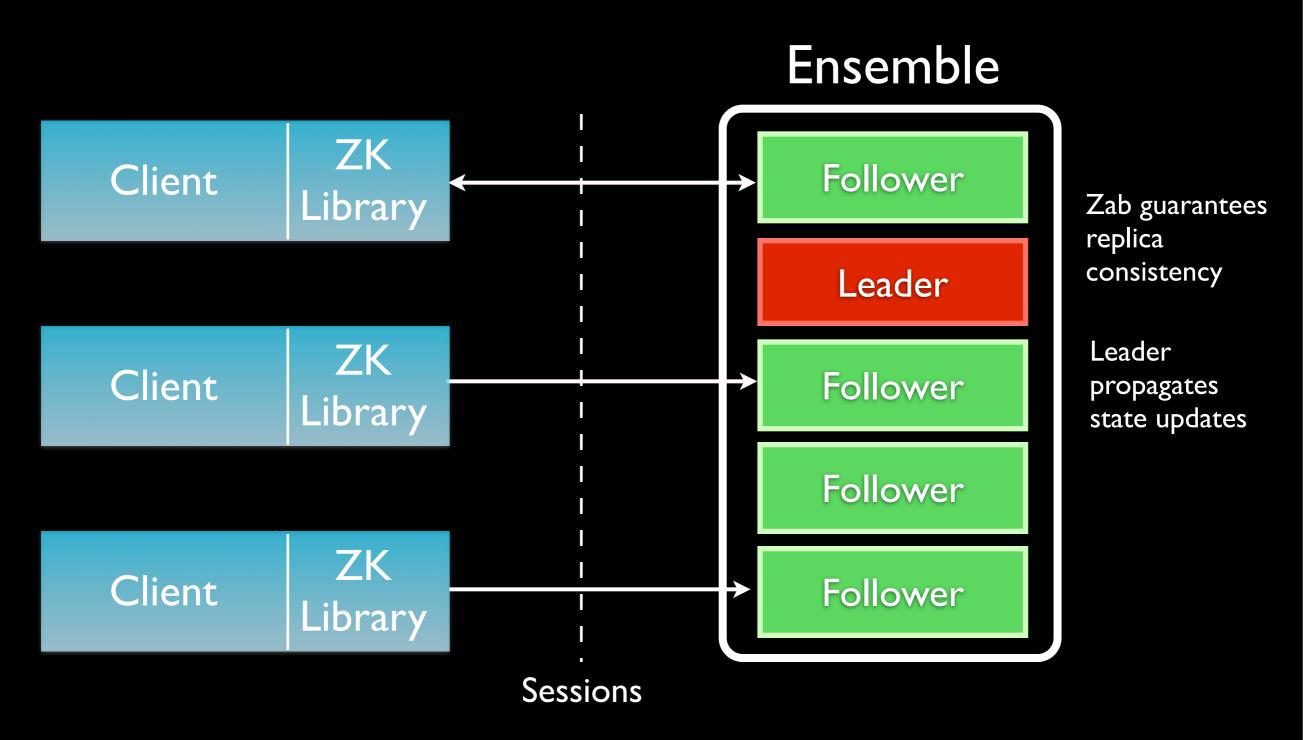


#### More introduction

- Stores database in memory
  - √ Handles high load
  - √ Handy when communicating with a large number of processes
- Single data-center applications, originally
  - √ Some cases of cross-colo deployments



## ZooKeeper: Design





#### What's difficult here?

- Electing a leader
  - √ All live processes are potential leaders
  - √ Communication pattern is arbitrary
- Replicating the state
  - ✓ Zab: a high-performance broadcast protocol
  - ✓ Enables multiple outstanding operations



#### What do clients see?

- Semantics of sessions
- Prefix of operations are executed
- Upon a disconnection
  - ✓ A server tries to contact another server
  - √ Before session expires: connect to new server
  - ✓ Server must have seen a higher transaction id

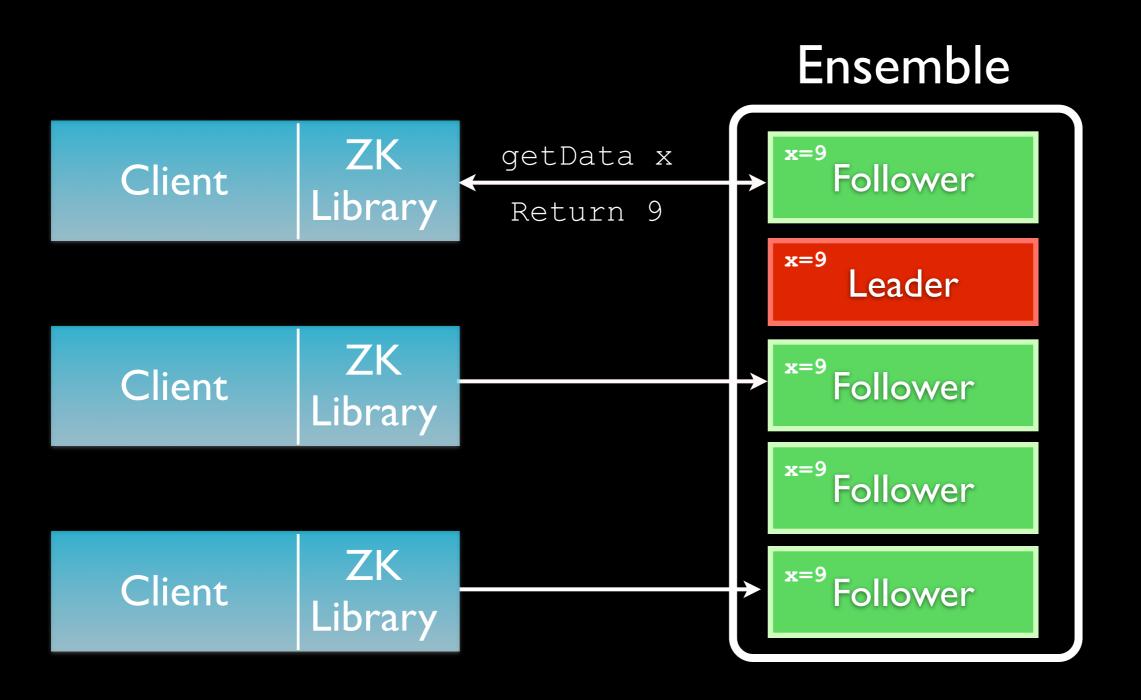


### ZooKeeper API

- Create znodes: create
  - ✓ Persistent, ephemeral, sequential
- Read and modify data: getData, setData
- Read the children of znode: getChildren
- Check if znode exists: exists
- Delete znode: delete



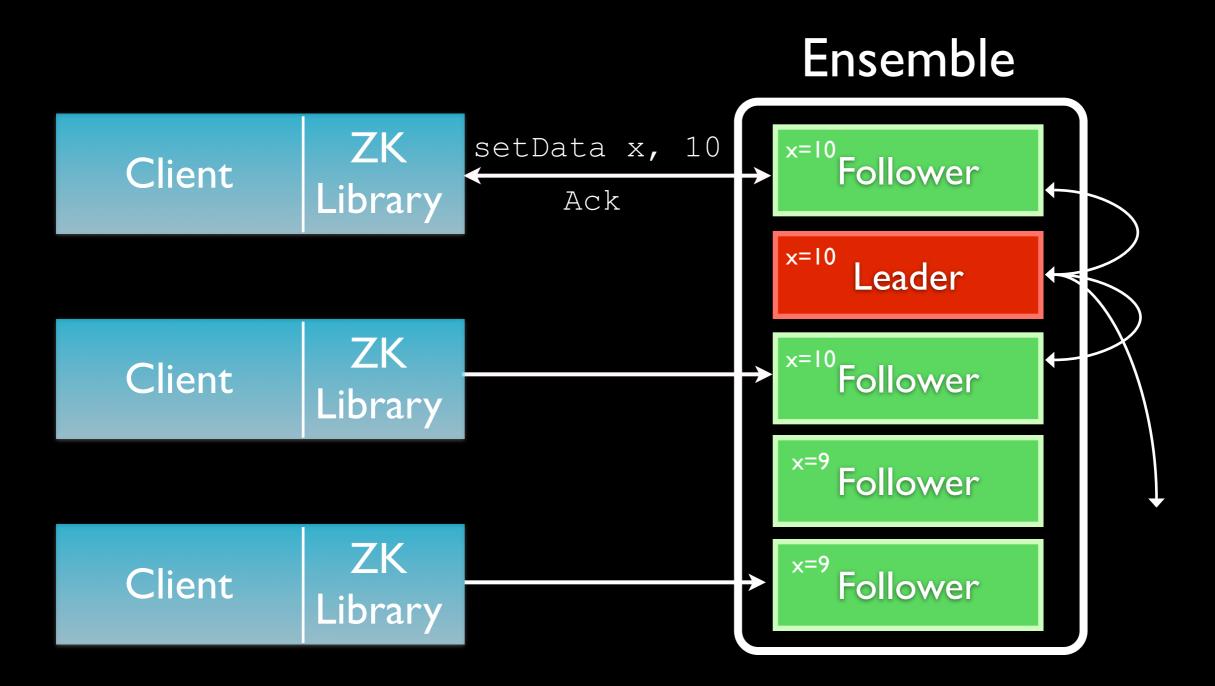
### ZooKeeper: Reads







## ZooKeeper:Writes







#### Example

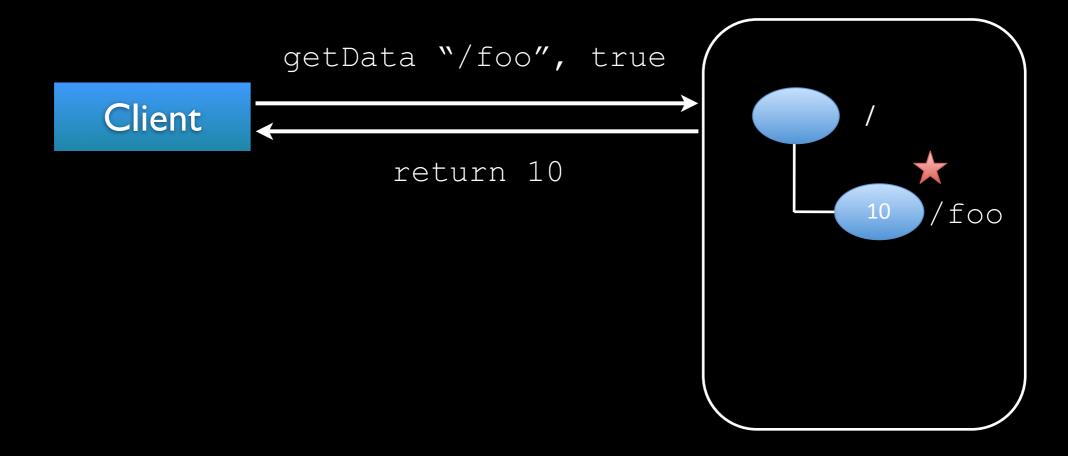
#### Ensemble I-create "/el/c-", seq. + eph. 2- getChildren "/el" 3- Pick smallest Client I /el /el/c-1I-create "/el/c-", seq. + eph. 2- getChildren "/el" 3- Pick smallest Client 2 /e1/c-3I-create "/el/c-", seq. + eph. /e1/c-22- getChildren "/el" 3- Pick smallest Client 3

#### Znode changes

- Znode changes
  - ✓ Data is set
  - ✓ Node is created or deleted
  - **√** Etc...
- Learn of znode changes
  - √ Set a watch
  - ✓ Upon change, client receives a notification before new updates

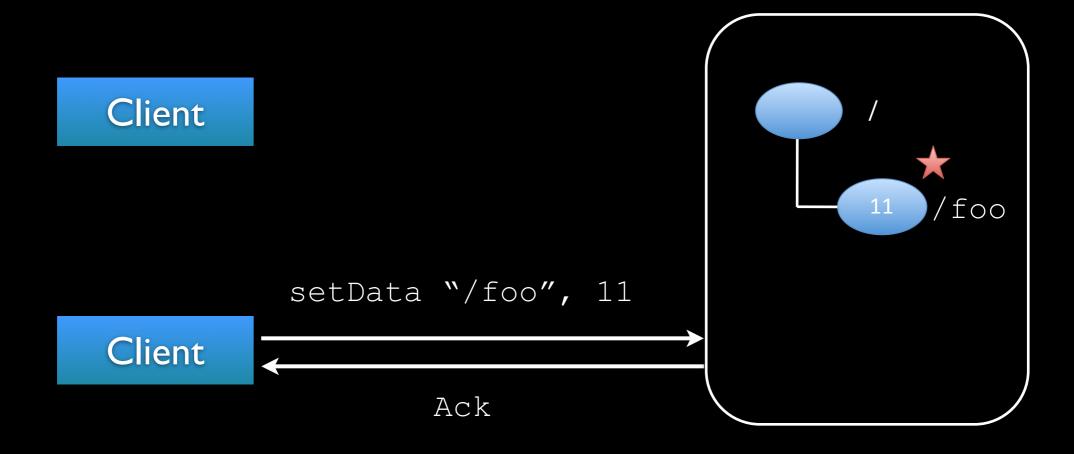


#### Watches



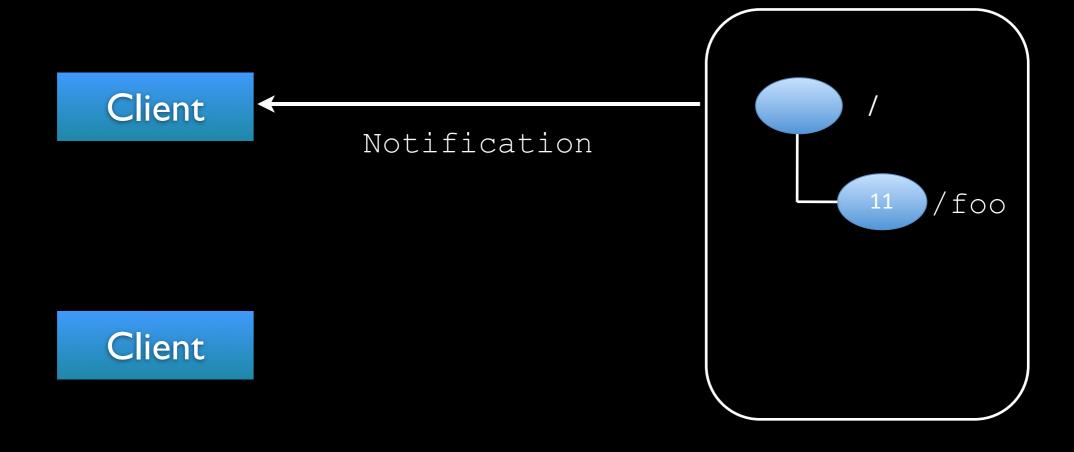


### Watches





#### Watches

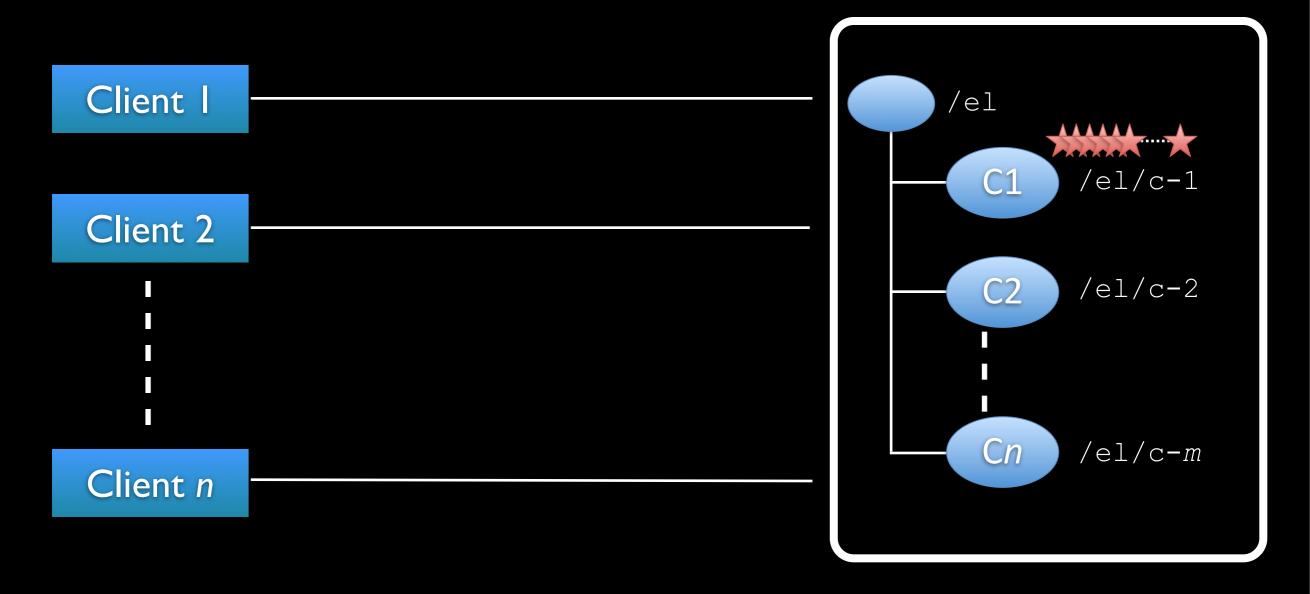




- Herd effect
  - √ Large number of clients wake up simultaneously
- Undesirable effect
  - √ Load spikes

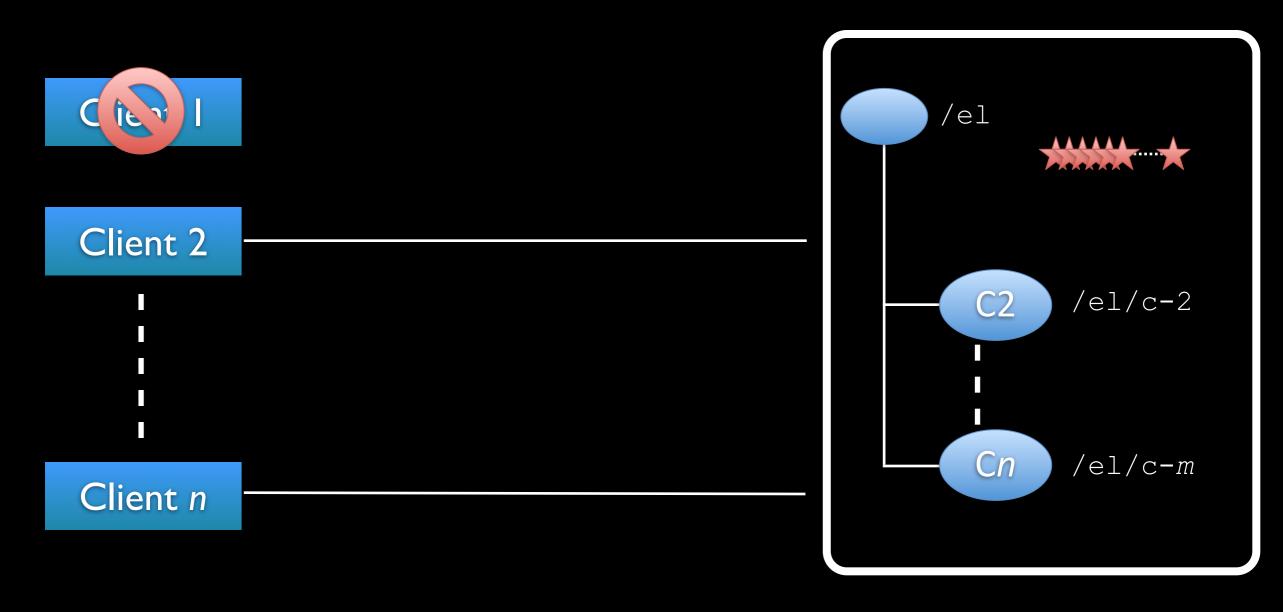


#### Ensemble





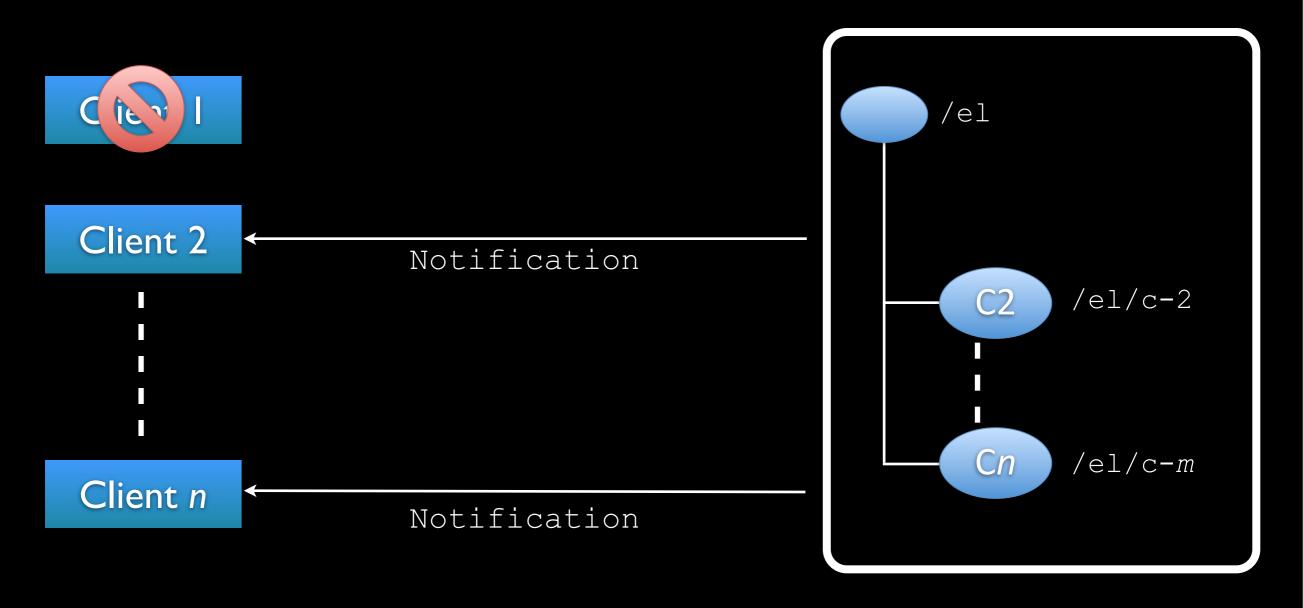
#### Ensemble







#### Ensemble





- A solution: Use order of clients
  - √ Each client
    - Pick znode z preceding its own znode in the sequential order
    - → Watch z
  - √ A single notification is generated upon a crash
- Works for locks
- Maybe not for leader election
  - ✓ One client is notified of a leader change





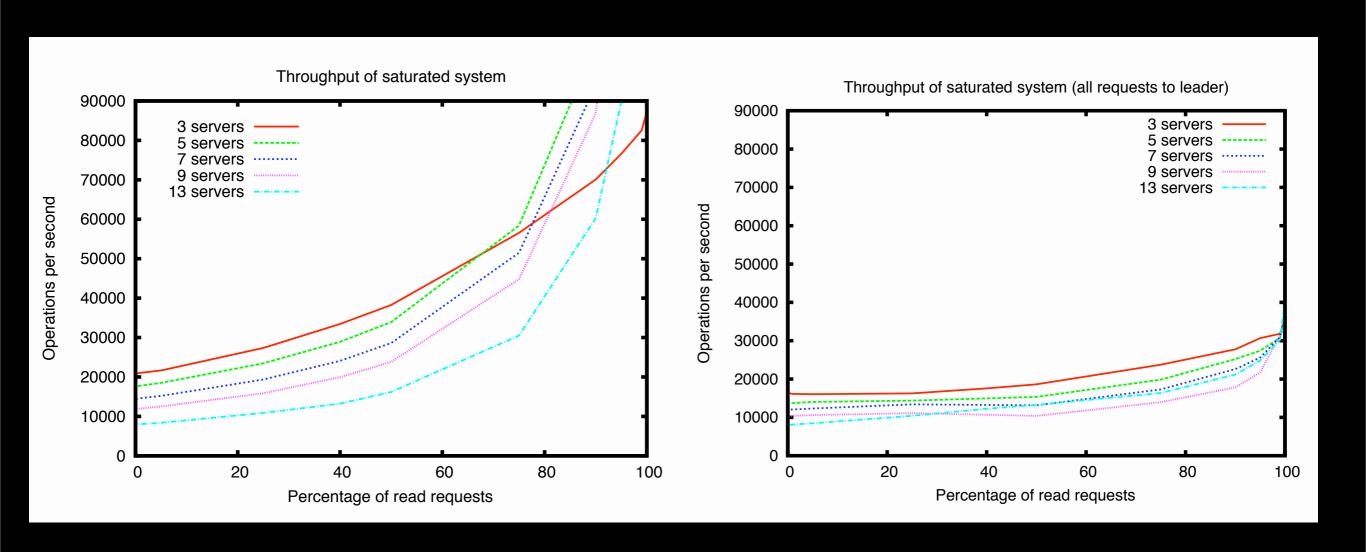
# Evaluation

#### Evaluation

- Cluster of 50 servers
- Xeon dual-core 2.1 GHz
- 4 GB of RAM
- Two SATA disks



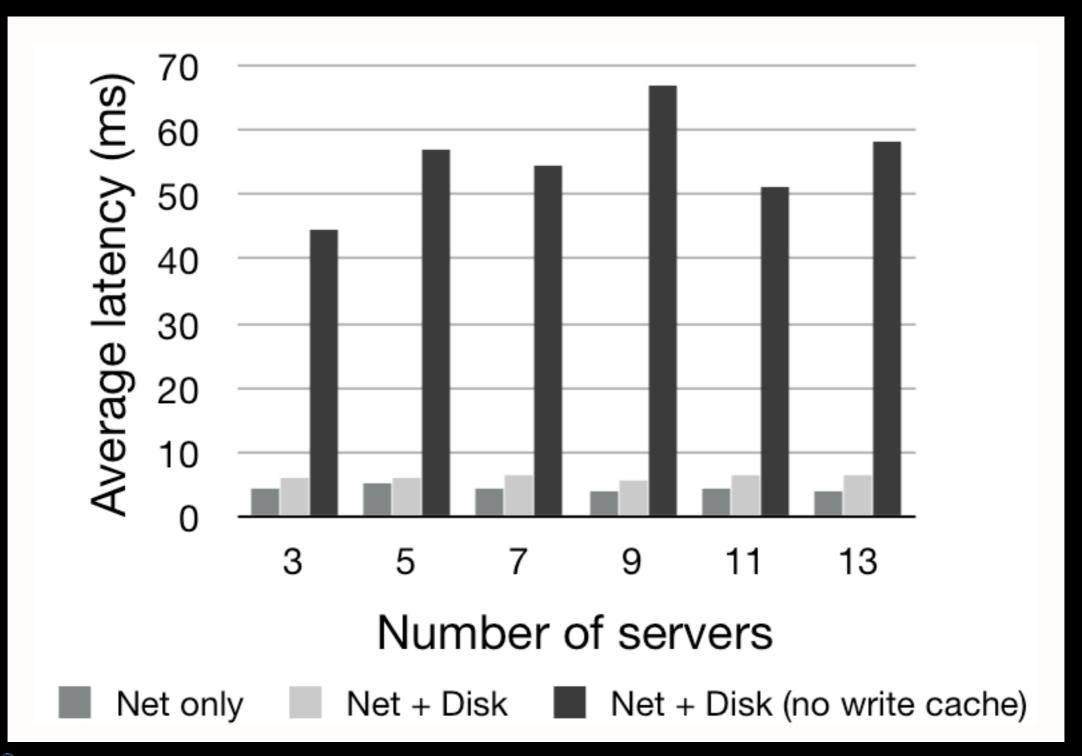
### Throughput







### Latency

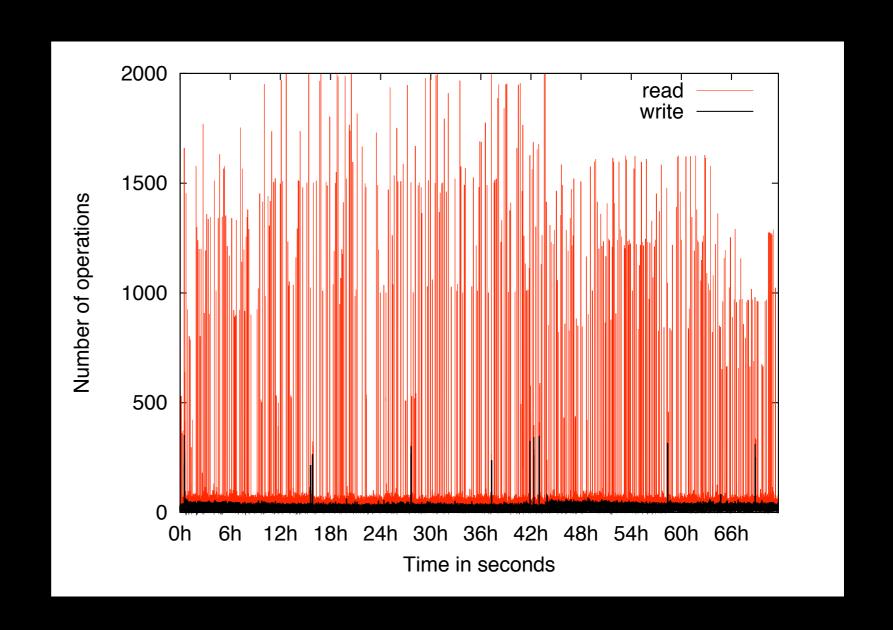






### Load in production

- Fetching service
- Load of a ZKserver
- Read spikes of over 2000 reads/s
- Write spikes of less
   less than 500 ops/s







# Contributing

### Steps to follow

- Watch the list for comments
- Watch issues that interest you
- Don't be shy to chip in and ask questions
- Once you're ready to contribute...

https://cwiki.apache.org/confluence/display/ZOOKEEPER/HowToContribute



#### Some important detail

- We like public communication
  - ✓ User list for questions on how to use it
  - ✓ Dev list for discussions about the code base
- Issue tracker
  - √ Jira <a href="https://issues.apache.org/jira/browse/ZOOKEEPER">https://issues.apache.org/jira/browse/ZOOKEEPER</a>
  - √ Create a new jira issue if you:
    - Find a problem
    - Intend to contribute a patch



#### On our roadmap

- Dynamic configuration
  - √ Currently static
- Cross-colo deployments
  - ✓ POLE: Performance-Oriented Leader Election
  - √ Fault detection
- ZooKeeper as a Service
  - ✓ Multi-tenancy
  - √ Write scalability



#### Final remarks

- ZooKeeper
  - ✓ Service for coordination
  - √ Great experience internally and in Apache
- One of a few building blocks
  - √ BookKeeper
  - √ Hedwig
  - ✓ Omid







# Questions?

http://zookeeper.apache.org