

Lucene.Net

[Lucene.Net](#) is a port of the Lucene search engine library, written in C# and targeted at .NET runtime users. Lucene.Net has three primary goals:

- Maintain the existing line-by-line port from Java to C#, fully automating and commoditizing the process such that the project can easily synchronize with the Java Lucene release schedule.
- High-performance C# search engine library.
- Maximize usability and power when used within the .NET runtime. To that end, it will present a highly idiomatic, carefully tailored API that takes advantage of many of the special features of the .NET runtime.

Getting Involved

- [Mailing Lists](#) - Join the dev list to make sure you're coordinating with the rest of the team
- [Individual Contributor License](#) - We need this to accept any code you submit
- [Git Setup and Pull Requests](#) - All the basics of getting started with the repo and how we prefer to receive pull requests
- [Current Status](#) - Take a look at what we're doing and then email the dev list to let us know that you're working on something

Infrastructure

- [Documenting Lucene.Net](#)
- [Common Java to .NET type conversion](#)
- [Build System & Scripts](#)

Contrib

- [Simple Faceted Search](#)

Planning / Ideas

- [Ideas](#)
- [Lucene.Net 3.0.3](#) - Nearing Release
- [Lucene.Net 3.6](#) - Planning
- [Lucene.Net 4.x](#)
- [Lucene.Net PCL](#) - Planning

Resources

- [Lucene Concepts](#)

Guides and Tutorials from around the web

Committers

- Chris Currens <ccurrens AT apache DOT org>
- DIGY <digydigy AT gmail DOT com>
- Michael Herndon <mherndon AT wickedsoftware DOT net>
- Prescott Nasser <pnasser AT apache DOT org>
- Scott Lombard <lombardenator AT gmail DOT com>
- Sergey Mirvoda <sergey AT mirvoda DOT com>
- Troy Howard <thoward37 AT gmail DOT com>
- Itamar Syn-Hershko <synhershko AT apache DOT org>
- Simon Svensson <sisve AT devhost DOT se >