This is an efficient way to end forever that pesky and recurrent problem of how to use multiple image buttons in your forms.

Assume that you have code not unlike:

```html
<input type='image' name='update' src='change.gif'/>
<input type='image' name='delete' src='nuke.gif'/>
```

or, in Struts' image tag:

```html
<html:image property='submit' src='change.gif'/>
<html:image property='delete' src='nuke.gif'/>
```

Now, how do we know which image has been clicked? The answer has been complicated and costly in the past. Here is a simple way to achieve everything at a low cost and with great flexibility and freedom.

```java
public class ImageTagUtil {
    public static String getName(HttpServletRequest request) { 
        String command = null;
        String buttonValue = null;
        Enumeration enum = request.getParameterNames();
        while(enum.hasMoreElements()) { 
            buttonValue = (String)enum.nextElement();
            if(buttonValue.endsWith('.x')) { 
                command = buttonValue.substring(0,buttonValue.indexOf('.x'));
            }
        }
        return command; 
    }
}
```

So, don't use buttons, but just mine the value of the [name].x request parameter.

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(N.B.: This solution also works for non-image (submit) buttons by using values like `<input type="submit" name="add.x" value="add">` in the submit button. Or, just use `<input type="submit" name="button" value="add">` for a different solution for `<input type="submit">` versus `<input type="image">`)