

AnnotationSupport

Description

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Proposed Solution

A module is a plain java class that annotates its methods. Each annotated method corresponds with a service point, configuration point or contribution.

The first example demonstrates the definition of three services and their wiring.

```
public class ExampleModule1
{
    @Service(id = "Calculator", serviceModel="singleton")
    public Calculator getCalculator()
    {
        return new CalculatorImpl(service(Adder.class), service(Subtractor.class));
    }

    @Service(id = "Subtractor", serviceModel="singleton")
    private Subtractor getSubtractor()
    {
        return new SubtractorImpl();
    }

    @Service(id = "Adder", serviceModel="singleton")
    private Adder getAdder()
    {
        return new AdderImpl();
    }
}
```

The method body of a service point method is at the same time factory method, responsible for the service construction and its wiring. Note, that the service-Method offers a typed access to other services!

Autowiring Properties:

```
public class ExampleModule
{
    public Calculator getCalculator()
    {
        CalculatorImpl calculator = new CalculatorImpl();
        autowireProperties(calculator);
        return calculator;
    }
}
```

Autowiring Construction:

```
public class ExampleModule
{
    public Calculator getCalculator()
    {
        Calculator calculator = autowireConstruct(CalculatorImpl.class);
        return calculator;
    }
}
```

Define configuration points with default values:

```

public class ExampleModule
{
    @Configuration(id = "Translators")
    public List getTranslators()
    {
        List translators = new ArrayList();
        translators.add(new StringTranslator());
        translators.add(new IntegerTranslator());
        return translators;
    }
}

```

Contribute to a configuration point:

```

public class ExampleModule
{
    @Contribution(configuration-id = "Translators")
    public void getTranslators(List translators)
    {
        translators.add(new SmartTranslator());
    }
}

```

Wiring of configurations:

```

public class ExampleModule
{
    public TranslatorManager getTranslatorManager()
    {
        TranslatorManagerImpl manager = new TranslatorManagerImpl();
        manager.setTranslators(configuration("translators", List.class);
        return manager;
    }
}

```

Configurations can be any POJO:

```

public class ExampleModule
{
    @Configuration(id = "strutsModule")
    public ModuleConfig getStrutsModule()
    {
        return new ModuleConfigImpl();
    }

    @Contribution(configuration-id = "strutsModule")
    public void contributeToStrutsModule(ModuleConfig config)
    {
        config.addActionConfig(new ActionConfig());
        config.addFormBeanConfig(new MyFormBeanConfig());
    }
}

```

Add an interceptor:
... to be specified

Details

The methods *service*, *configuration*, *autowireConstruction*, *addInterceptor* etc. could be inherited from an ancestor. They make use of java 5 generics get rid of casting.

Convention over configuration

Most annotations could be replaced by conventions in the default case:

For example the method name *getServiceCalculator* would be sufficient to define a new service point with the name *calculator*. *contributeToStrutsModule* could indicate a contribution to the configuration *strutsModule* which is defined by *getConfigurationStrutsModule*.