

# Guice Plugin

<b>Name</b>	Guice Plugin
<b>Publisher</b>	Apache Software Foundation
<b>License</b>	Open Source (ASL2)
<b>Version</b>	1.0.1
<b>Homepage</b>	<a href="http://code.google.com/p/google-guice/">http://code.google.com/p/google-guice/</a>
<b>Download</b>	<a href="http://code.google.com/p/google-guice/downloads/list">http://code.google.com/p/google-guice/downloads/list</a>
<b>Source Code</b>	<a href="http://code.google.com/p/google-guice/source">http://code.google.com/p/google-guice/source</a>
<b>Guice User Guide</b>	<a href="http://google-guice.googlecode.com/files/Guice%201.0%20User's%20Guide.pdf">http://google-guice.googlecode.com/files/Guice%201.0%20User's%20Guide.pdf</a>

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## Overview

The Guice plugin INLINE

allows Actions, Interceptors, and Results to be injected by Guice

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## Requirements

- Struts 2.0.6+

## Installation and Usage

To install the Guice Struts 2 plugin with Struts 2.0.6 or later, simply include guice-struts2-plugin-1.0.jar in your web application's classpath and select Guice as your ObjectFactory implementation in your struts.xml file:

```
<constant name="struts.objectFactory" value="guice" />
```

Guice will inject all of your Struts 2 objects including actions and interceptors. You can even scope your actions. You can optionally specify a Module for Guice to install in your struts.xml file:

```
<constant name="guice.module" value="mypackage.MyModule"/>
```

If all of your bindings are implicit, you can get away without defining a module at all.